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Abstract. We present three extensions to a base optimization model for a transit line which can be used to strategically evaluate technology choices. We add to the base model optimal stop spacing and train length, a crowding penalty, and a multi-period generalization. The extensions are analytically solvable by simple approximations and lead to meaningful insights. The significance of the extensions is illustrated by means of an example in which two road modes and two rail modes are defined by a set of techno-economical parameters. These parameters loaded in the base model yield dominance of road modes for all but the largest demand levels. We consistently keep this set of parameters for all models, and show how the break-even points between road and rail modes progressively recede toward lower demand levels when model refinements - not parameter changes - are applied.

Keywords. Transit optimization, bus rapid transit, light rail transit, commuter rail.

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1. Introduction

Rapid transit is a key tool to sharply reduce environmental impacts of transport in urban areas, and to improve access to employment and services of lower income groups (Fulton and Replogle, 2014). Rapid transit consists of bus rapid transit (BRT), light rail transit (LRT), metro, and commuter rail. In recent years, several models have been put forward for the strategical choice of transit technology (see e.g. Daganzo (2010), Tirachini et al. (2010b), Estrada et al. (2011), Sivakumaran et al. (2014)). Here we extend in several directions the model of Tirachini et al. (2010b) which becomes our base model. In it the optimized variable is the frequency, the objective function is the minimization of the sum of passenger and operator costs, and the demand is assumed to be fixed in a single period. This model can be solved analytically. We first extend the base model to account for optimal stop spacing. We then add optimal train length and a crowding penalty. Finally, we consider a two-period case and a multi-period generalization. In spite of some notational complexity, the proposed extensions can be solved by simple approximation schemes which provide some analytical insights into the structure of optimal solutions. In particular, we find that the ratio of optimal stop spacings among different modes follows a square root formula. A crowding penalty moves away the optimal frequency from the minimal values induced by the critical capacity. Road and rail modes handle crowding in different ways. Road modes try to offer a higher frequency, whereas rail modes leverage on both frequency and train lengths. The multi-period model further increases the model realism when comparing different technologies.

The remainder of this paper is organized as follows. Section 2 contains the
literature review which motivates our work. Section 3 presents mathematical models and approximation schemes. Section 4 provides numerical analyses. Some conclusions and insights are reported in Section 5.

2. Literature review

We first review relevant literature on microeconomic models of transit systems in Section 2.1, and then the analytical models for transit network design in Section 2.2. Finally, we present our approach in Section 2.3.

2.1. Microeconomic models

Jara-Díaz and Gschwender (2003) review microeconomic models for the operation of public transport, propose extensions, and compare models’ results. The authors extend the model of Jansson (1980), where demand is fixed, by including the effect of vehicle size on operating costs and the influence of crowding on the value of in-vehicle time. The authors show how a better characterization of user cost significantly increases optimal frequencies, and alters key design variables of a transit system. Bruun (2005) introduces a parametric cost model for BRT and LRT in order to compare these two technologies for base and peak service hours in trunk lines. Both the demand level and the shape of the demand profile determine operating costs. The author observes that rail technology can accommodate demand variations through the addition and removal of carriages from trains. According to cost parameters representative of transit agencies in the US, the model finds LRT to be increasingly attractive when demand is above 2000 spaces per hour. In recent years, the effect of crowding on passengers’ value of time started to attract some attention. Tirachini et al. (2013) review different literature...
threads related to crowding in public transport such as psychometric methods, engineering, economics, etc. Additional references are found in Qin and Jia (2012), and Qin (2014). De Palma et al. (2015) critically review the literature on discomfort in mass transit, and propose a smooth approximation of a piecewise linear penalty function for crowding. Implications of this crowding penalty for pricing, seating capacity, and scheduling are discussed in the context of models for user and system equilibrium.

2.2. Analytical models for transit network design

The literature on structural transit analysis was initiated by Byrne (1975) for radial lines, Newell (1979) for a hub-and-spoke network, and Vaughan (1986) for ring and radial routes. In recent years the continuous approximation literature has addressed the strategic evaluation of transit technologies. Daganzo (2010) studies structural characteristics of a transit system for a square shaped urban area. The main assumption is that the origin-destination flows are uniformly and independently distributed over the square. The author acknowledges that this assumption penalizes the transit system with respect to private car, but justifies this assumption since it sets a higher bar for transit success. The transit lines follow a grid pattern and the design variable is the length of stop spacing. In a central part of the square the lines ensure double coverage, i.e. each stop is covered by North-South and East-West lines. Outside this central part, the lines offer single coverage and a hub-and-spoke scheme arises. A decision variable determines the ratio between the area covered by double coverage, and the total service area. Headway is the third decision variable of the model. The objective function minimizes the sum of user and agency costs under a fixed demand. The user
cost is the sum of access, waiting, transfer, riding, and egress times for an average trip. The agency cost is the sum of fixed and variable costs of the transit system normalized per trip. The non-linear model can be easily solved by a grid search on the domains of the three variables. The author compares road and rail rapid transit systems and concludes that BRT dominates LRT and metro. This result is not surprising given the uniform demand assumption. In fact, the derived formula for the critical load results in relatively low values of transit occupancy, i.e. trains are not filled up.

Tirachini et al. (2010b) present models for a single transit line of fixed length where the number of stops is given. Under fixed demand, the goal of social welfare maximization is equivalent to the minimization of total, user and operator, cost. Under elastic demand, two goals are modeled: the maximization of operator’s profit and the maximization of social welfare. A distinctive characteristic of this model is that the critical load is defined by a specific parameter. Hence, this approach can synthetically model every type of demand distribution, centripetal or uniform. Passenger costs related to access, waiting, and in-vehicle times are finely represented. The authors also provide an extension to numerically account for crowding costs. This analysis is further expanded in Tirachini et al. (2010a) to a multi-period radial network in a circular service area. Estrada et al. (2011) extend the model of Daganzo (2010), and present a case study. The authors study a rectangular shaped service area where line spacing can be greater than stop spacing. The model is applied to a BRT system for Barcelona, Spain. An idealized design is derived for the specific data and constraints of the case study. A bound on the number of transit corridors is imposed because deci-
sion makers are unwilling to commit too much road space to dedicated bus
lanes. This binding constraint prevents a more effective transit system and
induces high occupancy factors of buses at some critical points. It should
be noted that this model, as in Daganzo (2010), assumes uniform demand,
and it is therefore likely to underestimate critical loads under centripetal
demand. A detailed plan is drawn such that the structural main variables
are similar to those of the idealized design. Simulations are then performed
on this plan. Under the assumption of uniform demand, a good matching is
found between the simulated performances and those of the analytic model.
Results significantly differ under centripetal demand, which occurs in prac-
tice. This prompts the authors to suggest further work on this issue. Critical
occupancy factors of buses are not discussed under the simulated centripetal
demand. Badia et al. (2014) further extend the model of Daganzo (2010) to
cities with a radial street pattern.

Sivakumaran et al. (2014) present a continuous approximation model for
a trunk and feeder transit system. The authors aims at evaluating road and
rail transit technologies. They observe that the models of Daganzo (2010)
and Estrada et al. (2011) do not reflect hierarchical transit systems in which
rail transit is the backbone of a bus feeder network. In view of this, the model
accounts for multi-modal trips in a rectangular city. Demand is uniformly
distributed in the service area, and the objective function minimizes user and
agency costs, similarly to Daganzo (2010). The benefits of this multi-modal
transit model is illustrated through computational experiments. When access
occurs only by foot, i.e. there is no feeder service, ordinary buses and BRT
always dominate metro, which is never the optimal technology. Allowing
a feeder service, both BRT and metro arise as optimal technologies in a larger percentage of scenarios. These results highlight the critical role of a feeder service for costlier technologies. The authors further expand the model to account for changes in access due to transit oriented development (TOD). They retain the uniform demand assumption for the whole service area, but they assume that the demand associated to a transit station incurs a smaller access time because of TOD. This model extension, however, does not significantly alter previous results. This does not come as a surprise since centripetal demand is not considered.

2.3. Proposed approach

The review of the literature highlights the relevance of several issues. User values of time must be finely characterised (Jara-Díaz and Gschwen-der (2003), Tirachini et al. (2010b)), in particular crowding (Qin and Jia (2012), Tirachini et al. (2013), Qin (2014), De Palma et al. (2015), and references therein). Cost structure of different technologies is paramount (Bruun, 2005). Assumptions on demand distribution are crucial since rail transit systems arise when capacity at peak hour is an issue (see e.g. Vuchic (2005), Vuchic et al. (2013)). Simple analytical models show broader applicability than numerical approaches (Daganzo (2010), Estrada et al. (2011)). Analytical models can be also useful to environmental assessments (Griswold et al. (2013), Griswold et al. (2014)). Because of this, we focus on the transit line model of Tirachini et al. (2010b) which can easily accomodate different assumptions on demand distribution and already provides a refined characterisation of user costs. The extensions proposed in the following section show how a transit line model can be made more realistic without losing
3. Mathematical models and approximation schemes

This section presents mathematical models for the optimization of a transit line. Section 3.1 briefly reports a model from the literature where the optimized variable is the frequency, the objective function is the minimization of the sum of passenger and operator costs, and the demand is assumed to be fixed in a single period. This model, referred to as Model I, can be solved analytically and is our base model which is extended in Section 3.2 to account for optimal stop spacing. Section 3.3 adds optimal train length, and a crowding penalty. Section 3.4 considers a two-period case, and a multi-period generalization. The new models are in general unsolvable by straightforward analytical procedures, and this section also proposes analytically solvable approximation schemes for them. Formulae are reported with the units of measure at the first definition of their terms. The symbols are summarized in Appendix A.

3.1. Model I: Base model

We report the notation and the formulae of the Tirachini et al. (2010b) model with minor modifications to account for the extensions that we propose in the following sections. In this model a transit line of length $L$ with a stop spacing equal to $d$ serves a fixed bidirectional demand $y$. Passengers access and egress the line by walking to and from the nearest stop at speed $v$. Hence the average walking distance is $d/4$ at the origin and at the destination, the average total walking length is $d/2$, and the average access and egress time
of a passenger, $t_a$, is
\[ t_a = \frac{d}{2v} \quad d[\text{km}], v[\text{km/h}]. \tag{1} \]

The cost of one unit of walking time is expressed by the parameter $P_a$, and the access and egress cost borne by $y$ passengers, $C_a$, is
\[ C_a = P_a t_a y \quad P_a[\$/\text{(pax-h)}], t_a[h], y[\text{pax/h}]. \tag{2} \]

Waiting time depends on the frequency $f$, expressed as the number of transit unit (TU) per hour. The concept of transit unit, see Vuchic (2005), defines a set of $n$ vehicles traveling physically coupled. For single-vehicle operations, such as for road modes, $n$ is equal to one, whereas for rail modes $n$ can be larger than one. Thus TU is the common concept for single vehicles and trains used on a transit line. Passenger behaviour differs for low and high frequencies. In the case of high frequencies, passengers arrive at stops at a constant rate and the average waiting time $t_w$ can be modelled as a fraction $\epsilon \geq 1/2$ of the expected headway equal to $1/f$. Values of $\epsilon$ strictly larger than $1/2$ can model cases where the headways have a large variance. In the case of low frequencies, passengers follow timetables and arrive at stops $w$ minutes before the expected time of service. The waiting time saved by this behaviour still has a cost for the passenger but is discounted by a factor $\mu$ less than one. The threshold frequency for these two behaviour regimes is defined by $\bar{f}$, for example five transit units per hour, which results in a headway of 12 minutes. The average waiting time of a passenger, $t_w$, is
\[
\begin{align*}
t_w &= \begin{cases} 
t^a_w = w + \frac{\epsilon}{f} & \text{if } f < \bar{f} \\
t^b_w = \frac{\epsilon}{\bar{f}} & \text{if } f \geq \bar{f}, f[\text{TU/h}], w[h] \end{cases}
\end{align*}. \tag{3}
\]
We indicate by \(a\) the case where frequency is lower than \(\bar{f}\), and by \(b\) otherwise. The average cost of waiting borne by \(y\) passengers, \(C_w\), is

\[
C_w = P_w t_w y \quad P_w [\$/\text{pax-h}], t_w [\text{h}], y [\text{pax/h}],
\]

(4)

where \(P_w\) is the cost of one waiting time unit.

The average in-vehicle time of a passenger, \(t_v\), is modelled as a fraction of the cycle time \(t_c\). The cycle time is the sum of the running time between stations, including acceleration and deceleration phases, and the dwell time for boarding and alighting. The running time is computed by assuming an average running speed \(S\), and thus \(R = 2L/S\). The dwell time depends on \(\beta\), the boarding and alighting time per passenger of a TU, and the number of passengers using a TU, given by \(y/f\). The boarding and alighting time of a TU depends on the number \(\bar{n}\) of vehicles per TU, which is a fixed value in this model. We assume a boarding and alighting time per passenger of a vehicle as equal to \(\beta_v\), thus \(\beta = \beta_v/\bar{n}\).

The cycle time is

\[
t_c = \frac{y}{f} \beta + R \quad f[\text{TU/h}], L[\text{km}], S[\text{km/h}], \beta[\text{h/pax}], y[\text{pax/h}].
\]

(5)

The in-vehicle time is a fraction of the cycle time, equal to the ratio of the average trip length, \(l\), to the total distance covered by a TU in a cycle, \(2L\):

\[
t_v = \frac{l}{2L} t_c \quad l, L[\text{km}], t_c[\text{h}].
\]

(6)

Let \(P_v\) be the cost of one unit of in-vehicle time, then the cost of in-vehicle time, \(C_v\), is

\[
C_v = P_v t_v y \quad P_v [\$/\text{pax-h}], y [\text{pax/h}],
\]

(7)
Total passenger cost, $C_p$ is

$$C_p = C_a + C_w + C_v \quad C_a, C_w, C_v \; [\$/h]. \quad (8)$$

The operator cost is divided into three components. The first comprises non-operational costs such as land and infrastructure capital costs. The second depends on the fleet size and reflects crew and TU capital costs. The third accounts for running costs such as fuel, tyres, lubricants, etc. Let $c_0$ be the fixed operator cost normalized for one hour, $c_1$ be the unit operator cost per TU-hour, and $c_2$ be the unit operator cost per TU-km. The fleet size $B$ is the product of frequency and cycle time: $B = ft_c$. The amount of TU-km is the product of the commercial speed $V$ and the fleet size. The commercial speed is obtained by dividing the total length $2L$, by the cycle time. Thus, the amount of TU-km is $V \times B = 2L/t_c \times ft_c = 2L f$. The operator cost $C_o$ is

$$C_o = c_0 + c_1 ft_c + 2c_2 L f \quad c_0[\$/h], c_1[\$/\text{(TU-h)}], c_2[\$/\text{(TU-km)}],$$

$$f[\text{TU/h}], t_c[h], y[\text{pax/h}]. \quad (9)$$

The total cost $C_{tot}$ is the sum of passenger and operator costs and it is a function of the frequency:

$$C_{tot}(f) = \begin{cases} C_{tot}^a(f) & f < \bar{f} \\ C_{tot}^b(f) & f \geq \bar{f} \end{cases}, \quad (10)$$

where $C_{tot}^a(f)$ and $C_{tot}^b(f)$ are defined as

$$C_{tot}^{(a,b)}(f) = C_a + P_w t_w^{(a,b)} y + C_v(f) + C_o(f). \quad (11)$$
The frequency is constrained to be less or equal than a mode dependent value $f_{\text{max}}$, and equal or larger than a value $f_{\text{min}}$ which accounts for capacity as follows. We denote by $k_v$ the capacity of a vehicle, and hence the capacity $K$ of a TU is equal to $k_v \times \bar{n}$. Let $\alpha y$ be the largest load served by the line, where $\alpha \leq 1$, and $\nu$ be a spare capacity factor, for example $\nu = 0.9$, which accounts for random fluctuations in demand. Thus, $f_{\text{min}}$ and the feasible range for frequency are

$$f_{\text{min}} = \frac{\alpha y}{\nu K} \leq f \leq f_{\text{max}} K \text{[pax/TU]}, y \text{[pax/h]}.$$  \hfill (12)

Model I minimizes (10) under constraints (12). To solve this problem, first observe that $C^a_{\text{tot}}(f)$ and $C^b_{\text{tot}}(f)$ are both convex functions, hence their unconstrained optimal solutions, $f^a_{\text{unc}}$ and $f^b_{\text{unc}}$, can be stated in closed form:

$$f^{(a,b)}_{\text{unc}} = \sqrt{\frac{P_w \mu^{(a,b)} \epsilon y + P_v \frac{1}{2} \beta y^2}{c_1 R + 2c_2 L}},$$  \hfill (13)

where $\mu^a = \mu$, and $\mu^b = 1$.

Taking convexity into account, it is easy to compute the respective minima under bound constraints, and then the optimal frequency $f^*$ of Model I is obtained by exploration of these minima.

3.2. Model II: Extension to optimal spacing

As reported in Section 4, modal comparison by Model I is sensitive to the stop spacing $d$. Model I cannot be used directly to optimize over $d$ since its definition of cycle time is independent from $d$. Hence the minimization of the total cost function (10) over $d$ will lead to an unbounded problem. In the following, we propose an extension, Model II, where optimal stop spacing
considers TU kinematics. We assume that a TU leaves a stop accelerating up to a speed $V_{\text{max}}$, travels at this speed, and then decelerates to halt at the next stop. Let $\bar{a}$ and $\bar{b}$ be the average acceleration and deceleration rates of a TU. The incremental time loss caused by the acceleration and deceleration phases is denoted by $T_a$, and is (see e.g. Vuchic and Newell (1968))

$$T_a = \frac{V_{\text{max}}}{2} \left( \frac{1}{\bar{a}} + \frac{1}{b} \right) \text{[km/h]}, \bar{a}, b [\text{km/h}^2].$$

(14)

Reaching the speed $V_{\text{max}}$ requires a stop spacing larger than a threshold value $d_{\text{min}}$, which depends on acceleration and deceleration rates:

$$d_{\text{min}} = \frac{V_{\text{max}}^2}{2} \left( \frac{1}{\bar{a}} + \frac{1}{b} \right) \text{[km/h]}, \bar{a}, b [\text{km/h}^2].$$

(15)

We add to the standing time a fixed component $t_d$, which accounts for the opening and closing of doors, and we denote by $T_l$ the lost time for acceleration, deceleration, and door opening and closing:

$$T_l = T_a + t_d \quad T_a [h], t_d [h].$$

(16)

Since the number of stops is equal to $2L/d$, the new cycle time, $t_{c2}$, is

$$t_{c2} = \frac{y}{f} \beta + \frac{2L}{d} T_l + \frac{2L}{V_{\text{max}}} \quad y [\text{pax/h}], f [\text{TU/h}], \beta [\text{h/pax}], \quad d, L [\text{km}], T_l [h], V_{\text{max}} [\text{km/h}].$$

(17)

The cycle time impacts on both passenger and operator costs. Passenger in-vehicle cost, $C_{v2}$, becomes

$$C_{v2}(f, d) = \frac{P_v}{2L} t_{c2} y \quad P_v [$/(\text{pax-h})], l, L [\text{km}], t_{c2} [h], y [\text{pax/h}].$$

(18)

The updated total passenger cost, $C_{p2}(f, d)$, is now a function of both $f$ and $d$:

$$C_{p2}(f, d) = C_a(d) + C_w(f) + C_{v2}(f, d).$$

(19)
The varying stop spacing requires a disaggregation of the fixed infrastructure cost into two components: $c_{0l}$, the fixed hourly cost of the line, and $c_{0s}$, the fixed hourly cost of a stop. Thus, the updated operator cost, $C_{o2}$, is a function of both $f$ and $d$:

$$C_{o2}(f, d) = c_{0l} + \frac{2L}{d} + c_1 t_c f + 2c_2 L f \quad c_{0l} [\$/h], c_{0s} [\$/\text{(stop-h)}],$$
$$c_1 [\$/\text{(TU-h)}], c_2 [\$/\text{(TU-km)}],$$
$$d, L [\text{km}], f [\text{TU/h}], t_c [\text{h}].$$

To state the model in a more compact way, we introduce the following coefficients:

$$a_0^a = P_w w y + P_v \frac{l}{V_{max}} y + c_{0l} + c_1 \beta y$$

$$a_0^b = P_v \frac{l}{V_{max}} y + c_{0l} + c_1 \beta y$$

$$a_1 = \frac{P_a y^2}{2v}$$

$$a_2 = P_v l T_l y + 2c_{0s} L$$

$$a_3 = \frac{2L}{V_{max}} + 2c_2 L$$

$$a_4^{(a,b)} = P_w \epsilon^{(a,b)} y + P_v \frac{l \beta}{2L} y^2$$

$$a_5 = 2c_1 L T_l.$$

The total cost $C_{tot2}$, sum of passenger and operator costs, is a function of frequency and stop spacing:

$$C_{tot2}(f, d) = \begin{cases} C_{tot2}^a(f, d) & f < \bar{f} \\ C_{tot2}^b(f, d) & f \geq \bar{f} \end{cases}$$
where $C_{tot}^a(f, d)$ and $C_{tot}^b(f, d)$ are

$$C_{tot}^{(a,b)}(f, d) = a_0^{(a,b)} + a_1 d + a_2 \frac{1}{d} + a_3 f + a_4^{(a,b)} \frac{1}{f} + a_5 \frac{f}{d}. \tag{30}$$

Model II follows:

$$\text{minimize } C_{tot2}(f, d) \tag{31}$$

subject to

$$d_{\text{min}} \leq d, \tag{32}$$

$$\frac{\alpha y}{\nu K} \leq f \leq f_{\text{max}}. \tag{33}$$

Constraint (32) sets minimal stop spacing, and constraints (33) enforce minimal and maximal frequency.

The components of the objective function of Model II, unlike those of Model I, are not necessarily convex functions. In the following we report the gradient, the Hessian, and the determinant of the Hessian of the two components $a$ and $b$ of (29):

$$\nabla C_{tot2}^{(a,b)} = \left( a_3 - a_4^{(a,b)} \frac{1}{f^2} + \frac{a_5}{d}, a_1 - \frac{a_2}{d^2} - \frac{a_5 f}{d^2} \right), \tag{34}$$

$$H^{(a,b)} = \begin{pmatrix}
\frac{2 a_4^{(a,b)}}{f^3}, & -\frac{a_5}{d^2} \\
-\frac{a_5}{d^2}, & \frac{2 a_5 f}{d^3} + \frac{2 a_2}{d^3}
\end{pmatrix}, \tag{35}$$

$$\det(H^{(a,b)}) = \frac{4 a_4^{(a,b)} (\frac{a_5 f}{d^3} + \frac{a_2}{d^3})}{f^3} - \frac{a_5^2}{d^4}. \tag{36}$$

Convexity would require the satisfaction of the following condition, which is not guaranteed in the common ranges of variables and parameters.

$$\det(H^{(a,b)}) > 0 \text{ iff } 4 a_4^{(a,b)} d \left(1 + \frac{a_2}{a_5 f}\right) > a_5 f^2. \tag{37}$$
Because of this, we propose \( \tilde{C}_{tot2} \) as a lower convex envelope of the components of (29):

\[
\tilde{C}_{tot2}(f, d) = \begin{cases} 
    \tilde{C}_{tot2}^a(f, d) & f < \bar{f} \\
    \tilde{C}_{tot2}^b(f, d) & f \geq \bar{f}
\end{cases},
\]

where \( \tilde{C}_{tot2}^a(f, d) \) and \( \tilde{C}_{tot2}^b(f, d) \) are

\[
\tilde{C}_{tot2}^{(a,b)}(f, d) = a_0^{(a,b)} + a_1 d + a_2 \frac{1}{d} + a_3 f + a_4^{(a,b)} \frac{1}{f} + a_5 \frac{f_{min}}{d}. \quad (39)
\]

**Proposition 1.** \( \tilde{C}_{tot2} \) is a lower convex envelope of \( C_{tot2} \).

**Proof —** First, observe that the term \( f/d \) in (30) causes non-convexity. Second, note that the convex term \( f_{min}/d \) in (39) would always be lower or equal than the term \( f/d \). \( \square \)

Because of convexity, the unconstrained optimal solutions of (39) can be analytically determined. We indicate by \( \tilde{d}_{unc} \) the unconstrained optimal stop spacing of (39):

\[
\tilde{d}_{unc} = \sqrt{\frac{a_2 + f_{min} a_5}{a_1}} = \sqrt{2vT_i \left( \frac{P_v l}{P_a} + \frac{2c_1 L f_{min}}{y P_a} + \frac{2c_0 s L}{y P_a T_i} \right)}. \quad (40)
\]

The unconstrained optimal frequencies of (39) are

\[
\tilde{f}_{unc}^{(a,b)} = \sqrt{\frac{a_4^{(a,b)}}{a_3}} = \sqrt{\frac{P_w \mu^{(a,b)} e y + P_v \frac{l^3}{2 L} y^2}{c_1 \frac{2 L}{V_{max}} + 2c_2 L} }. \quad (41)
\]

The optimal solution of the constrained lower convex envelope can be computed as follows. We observe that (39) is also separable, and whenever the unconstrained solution falls outside the box constraints, the optimal projection on the frontier is straightforward. The optimal solution \( (\tilde{d}, \tilde{f}) \) of the
constrained lower convex envelope can be computed by examining at most two feasible solutions \((\tilde{d}, \tilde{f}^a)\) and \((\hat{d}, \hat{f}^b)\):

\[
\tilde{d} = \begin{cases} 
    d_{\text{min}} & d_{\text{unc}} < d_{\text{min}} \\
    d_{\text{unc}} & d_{\text{unc}} \geq d_{\text{min}} 
\end{cases}, \quad (42)
\]

\[
\tilde{f}^{(a,b)} = \begin{cases} 
    f_{\text{min}} & f_{\text{unc}}^{(a,b)} < f_{\text{min}} \\
    f_{\text{unc}}^{(a,b)} & f_{\text{min}} \leq f_{\text{unc}}^{(a,b)} \leq f_{\text{max}}^{(a,b)} \\
    f_{\text{max}}^{(a,b)} & f_{\text{unc}}^{(a,b)} > f_{\text{max}}^{(a,b)} 
\end{cases}, \quad (43)
\]

where \(f_{\text{max}}^a = \bar{f}\) and \(f_{\text{max}}^b = f_{\text{max}}\).

A heuristic solution of Model II can be determined by applying to the starting solution \((\tilde{f}, \tilde{d})\) a quasi-Newton code for bound-constrained optimization. We denote by \((\hat{f}, \hat{d})\) the solution found by this procedure, and by \((f^*, d^*)\) the unknown optimal solution. We then obtain a lower bound \(L_{b2}\) for Model II, and an easy to implement solution method:

\[
L_{b2} = \tilde{C}_{\text{tot2}}(\tilde{f}, \tilde{d}) \leq C_{\text{tot2}}(f^*, d^*) \leq C_{\text{tot2}}(\hat{f}, \hat{d}) \leq \hat{C}_{\text{tot2}}(\hat{f}, \hat{d}). \quad (44)
\]

**Proposition 2.** The optimality gap of the proposed procedure is

\[
\frac{C_{\text{tot2}}(\tilde{f}, \tilde{d}) - L_{b2}}{C_{\text{tot2}}(\hat{f}, \hat{d})}. \quad (45)
\]

Hence (39) is a lower convex approximation of (30).

In Section 4 we show that the optimality gap is negligible on typical instances. Moreover, the gap of the approximate analytic solution \((\tilde{f}, \tilde{d})\) with respect to the heuristic solution is insignificant. Hence the approximate analytic solution can also be used to discuss properties of the optimal frequency
and stop spacing. Equation (40) indicates that optimal stop spacing is not very sensitive to the level of demand, and that the only dependencies from mode-specific parameters are from $T_l$, $c_1$, and $c_{0s}$, although the last two parameters are divided by the level of demand, a large number, and are thus less significant. From equations (14) and (16) we observe that faster modes presents larger values of $T_l$, hence longer stop spacing are to be expected. However, the ratio of optimal stop spacings between different modes follows a square root formula. Let $i$ and $j$ be the indices of two modes to be compared. The ratio between their optimal stop spacings can be approximated as follows:

$$
\frac{d^*_i}{d^*_j} \approx \frac{\tilde{d}_{unc}^i}{\tilde{d}_{unc}^j} \approx \sqrt{\frac{T_l^i}{T_l^j}}. \tag{46}
$$

Equation (46) expresses an interesting property of optimal stop spacing. Exogenous values of stop spacing that do not reflect this property would violate the optimal structure of the model.

The unconstrained optimal frequencies of the approximation (41) are the same as the unconstrained optimal frequencies of Model I defined by (13). Hence Models I and II yield similar frequencies. A closer examination of (41) highlights a shortcoming of these two models. For moderate centripetal demand, and typical values of parameters, equations (41) yield frequencies lower than those required to satisfy typical passenger critical loads, i.e. $\tilde{f}_{unc} \leq f_{min}$. In these cases, Model I is redundant, frequency is implicitly set by critical capacity, and the scope of Model II is limited to the stop spacing. Moreover, the average occupancy rate $\theta$ is set to the highest value $\theta_{max}$:

$$
\theta(f_{min}) = \frac{l y}{2 L K f_{min}} = \frac{l v}{2 L \alpha} = \theta_{max}. \tag{47}
$$
We observe that for some parameters $\theta_{\text{max}}$ could be close to one and would likely result in overcrowding.

### 3.3. Model III: Extension to crowding cost and optimal train length

We now consider the cost of in-vehicle crowding to passengers. In-vehicle travel time is perceived by passengers as less convenient when the occupancy rate $\theta$ is larger than a threshold value $\theta_{\text{min}}$. Usually, the threshold value is set in such a way that $\theta = \theta_{\text{min}}$ indicates saturation of seating capacity, and $\theta > \theta_{\text{min}}$ indicates that some passengers must stand. Road and rail modes can manage crowding in different ways. Road modes can only try to offer a higher frequency, whereas rail modes can leverage on both frequency and the number of vehicles per TU. We introduce the integer variable $n$ which indicates the number of vehicles per TU and ranges from $n_{\text{min}}$ to $n_{\text{max}}$. Road modes are a special case with $n_{\text{min}} = n_{\text{max}} = 1$. Longer trains affects the boarding and alighting times since a higher number of doors becomes available. Let $\beta_v$ be the boarding and alighting time per vehicle, the new cycle time, $t_{\text{c3}}$, is

$$t_{\text{c3}}(f, d, n) = \frac{y}{nf} \beta_v + \frac{2L}{d} T_l + \frac{2L}{V_{\text{max}}} y[pax/h], f[TU/h], \beta_v[h-veh/pax], d, L[km], T_l[h], V_{\text{max}}[km/h], n[veh/TU].$$

(48)

The value $P_v$ of the in-vehicle travel time is multiplied by a crowding penalty which depends on the average occupancy rate $\theta$:

$$\theta(f, n) = \frac{ly}{2Lk_vnf}. \tag{49}$$

We define a crowding penalty function $\delta$ as piecewise linear (see Wardman and Whelan (2010) for a review which validates this approach). There is no penalty up to an average occupancy rate of $\theta_{\text{min}}$, e.g. it is equal to 0.3.
For larger values of $\theta$ the penalty increases linearly with a slope value $\rho$, see Figure 1 for an example. The above definition of the average occupancy rate assumes an uniform demand distribution and underestimates crowding on the segments affected by centripetal demand (see Li and Hensher (2013) for a critical appraisal of over-aggregation of crowding indices). We propose to adjust the parameter $\rho$ to account for this, i.e. a higher value of $\rho$ under centripetal demand should be used, other things being equal. Formally, the

$$\delta(\theta_{\text{max}}), \text{ where } \theta_{\text{max}} = \frac{lv}{2T}\alpha$$

Figure 1: Example of the crowding penalty function
penalty function is

\[
\delta(f, n) = \begin{cases} 
1 + \rho (\theta - \theta_{\text{min}}) = \xi + \rho \frac{ly}{2Lk_vn f} & n f \leq \frac{ly}{2\theta_{\text{min}}Lk_v} \\
1 & \text{otherwise}
\end{cases},
\]

(50)

where \(\xi = 1 - \theta_{\text{min}} \rho\) is a parameter introduced for notational compactness.

Differently from Tirachini et al. (2010b), we directly use the piecewise linear penalty function without resorting to an approximation by a quadratic function. In spite of this, we show that the complication of the crowding penalty function does not preclude an analytical solution, albeit approximate. Thus, the main differences of our approach with respect to Tirachini et al. (2010b) are twofold: we analytically assess crowding instead of resorting to a numerical appraisal, and we combine crowding with optimal stop spacing and train length. Passenger in-vehicle cost, \(C_{v3}\), becomes

\[
C_{v3}(f, d, n) = P_v \delta(f, n) \frac{l}{2L} t_{c3}(f, d, n) y.
\]

(51)

The updated total passenger cost, \(C_{p3}(f, d, n)\), is now a function of \(f, d,\) and \(n:\)

\[
C_{p3}(f, d, n) = C_a(d) + C_w(f) + C_{v3}(f, d, n).
\]

(52)

Varying the train length changes the structure of the operator’s cost function. We have to distinguish between the TU costs and the vehicle costs. Let \(c_{1t}\) be the unit operator cost per TU-hour, and let \(c_{1v}\) be the unit operator cost per vehicle-hour. The former parameter accounts for the crew cost, and the latter for the capital cost of vehicles. Let \(c_{2v}\) be the unit operator cost per vehicle-km. The deployed fleet of TUs, \(B\), is, as in the previous models, the
product of frequency and cycle time: $B = ft_{c3}$. The vehicle fleet size is equal to $nB$, and the amount of vehicle-km is $2nLf$. The operator cost $C_{o3}$ is

$$C_{o3}(f, d, n) = c_{0t} + c_{0s} \frac{2L}{d} + c_{1t} ft_{c3}(f, d, n) + c_{1v} n ft_{c3}(f, d, n) + 2c_{2v} nLf.$$  

(53)

In the case of road modes where $n = 1$, we have $c_{1t} + c_{1v} = c_1$, and $c_{2v} = c_2$, thus (53) is similar to (20).

The total cost $C_{tot3}$, the sum of passenger and operator costs, is a function of frequency, stop spacing, and number of vehicles per TU. Model III follows:

$$\text{minimize } C_{tot3}(f, d, n)$$  

(54)

subject to

$$d_{min} \leq d,$$  

(55)

$$\frac{\alpha y}{\nu nk_v} \leq f \leq f_{max},$$  

(56)

$$n_{min} \leq n \leq n_{max}, n \in \mathbb{N}.$$  

(57)

Constraint (55) sets minimal stop spacing. Constraints (56) enforce minimal and maximal frequency, and constraints (57) specify the feasible range of TU length.

We now define an approximation scheme of Model III. We first consider the domain where the variables $n$ and $f$ satisfy the following condition:

$$\theta \geq \theta_{min} \text{ i.e. } nf \leq \frac{ly}{2\theta_{min} Lk_v}.$$  

(58)

By so doing, we consider the linear part of the crowding penalty function $\delta$. 

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We introduce the following coefficients:

\begin{align*}
a_{30}^a &= P_w w y + P_v \frac{\xi}{V_{\text{max}}} y + c_{0l} + c_{1v} \beta_v y \\
a_{30}^b &= P_v \frac{\xi}{V_{\text{max}}} y + c_{0l} + c_{1v} \beta_v y \\
a_{31} &= P_a \frac{y}{2v} \\
a_{32} &= P_v l T_l \xi y + 2 c_{0s} L \\
a_{33} &= c_{1t} \frac{2L}{V_{\text{max}}} \\
a_{34}^{(a,b)} &= P_v \mu^{(a,b)} \epsilon y \\
a_{35} &= 2c_{1t} L T_l \\
a_{36} &= c_{1t} \beta_v y \\
a_{37} &= c_{1v} \frac{2L}{V_{\text{max}}} + 2c_{2v} L \\
a_{38} &= P_v l y^2 \left( \frac{\xi \beta_v}{2L} + \frac{\rho l}{2L V_{\text{max}}} \right) \\
a_{39} &= 2c_{1v} L T_l \\
a_{310} &= P_v \rho \frac{l^2 y^2 T_l}{2L k_v} \\
a_{311} &= P_v \rho \frac{l^2 y^3 \beta_v}{4L^2 k_v}.
\end{align*}

We observe that outside the domain (58), the crowding penalty is not active, and the above coefficients must be computed by setting \( \rho = 0 \) and \( \xi = 1 \).

The objective function of Model III, \( C_{tot3} \), can be restated as follows:

\[
C_{tot3}(f, d, n) = \begin{cases} 
C_{tot3}^a(f, d, n) & f < \bar{f}, n f \leq \frac{l y}{2 \theta_{\text{min}} L k_v} \\
C_{tot3}^b(f, d, n) & f \geq \bar{f}, n f \leq \frac{l y}{2 \theta_{\text{min}} L k_v} \\
C_{tot3}^a(f, d, n) \bigg|_{\rho=0} & f < \bar{f}, n f > \frac{l y}{2 \theta_{\text{min}} L k_v} \\
C_{tot3}^b(f, d, n) \bigg|_{\rho=0} & f \geq \bar{f}, n f > \frac{l y}{2 \theta_{\text{min}} L k_v}, \end{cases}
\]
where \( C_{tot3}^{a}(f, d, n) \) and \( C_{tot3}^{b}(f, d, n) \) are

\[
C_{tot3}^{(a,b)}(f, d, n) = a_{30}^{(a,b)} + a_{31}d + a_{32} \frac{1}{d} + a_{33}f + a_{34}^{(a,b)} \frac{1}{f} + a_{35} \frac{1}{d} + a_{36} \frac{1}{n} + a_{37}nf + a_{38} \frac{1}{nf} + a_{39} \frac{nf}{d} + a_{310} \frac{1}{nf} + a_{311} \frac{1}{n} \]

(73)

Once the variable \( n \) is fixed to \( \tilde{n} \), a lower convex envelope of (72) can be obtained as for Model II:

\[
\tilde{C}_{tot3}(f, d, \tilde{n}) = \begin{cases} 
\tilde{C}_{a}^{a}(f, d, \tilde{n}) & f < \bar{f}, f \leq \frac{ly}{2\theta_{min}L_kv\tilde{n}} \\
\tilde{C}_{b}^{b}(f, d, \tilde{n}) & f \geq \bar{f}, f \leq \frac{ly}{2\theta_{min}L_kv\tilde{n}} \\
\tilde{C}_{tot3}^{a}(f, d, \tilde{n})_{\rho=0} & f < \bar{f}, f > \frac{ly}{2\theta_{min}L_kv\tilde{n}} \\
\tilde{C}_{tot3}^{b}(f, d, \tilde{n})_{\rho=0} & f \geq \bar{f}, f > \frac{ly}{2\theta_{min}L_kv\tilde{n}} 
\end{cases}
\]

(74)

where \( \tilde{C}_{tot3}^{a}(f, d, \tilde{n}) \) and \( \tilde{C}_{tot3}^{b}(f, d, \tilde{n}) \) are

\[
\tilde{C}_{tot3}^{(a,b)}(f, d, \tilde{n}) = \left( a_{30}^{(a,b)} + \frac{a_{36}}{\tilde{n}} \right) + a_{31}d + \left( a_{32} + a_{35}f_{min} + a_{39}n_{min} + \frac{a_{310}}{nf_{max}} \right) \frac{1}{d} + \\
+ \left( a_{33} + a_{37}\tilde{n} \right) f + \left( a_{34}^{(a,b)} + \frac{a_{38}}{\tilde{n}} + \frac{a_{311}}{(\tilde{n})^2f_{max}} \right) \frac{1}{f}.
\]

(75)

**Proposition 3.** \( \tilde{C}_{tot3}(f, d, \tilde{n}) \) is a separable lower convex envelope of \( C_{tot3}(f, d, \tilde{n}) \).

Model III can be solved by a procedure similar to that devised for Model II for each feasible value of the integer variable \( n \). The unconstrained optimal frequencies are

\[
\tilde{f}_{unc3}^{(a,b)}(\tilde{n}) = \sqrt{a_{34}^{(a,b)} + \frac{a_{38}}{\tilde{n}} + \frac{a_{11}}{\tilde{n}^2f_{max}}}.
\]

(76)

We denote by \( \tilde{d}_{unc3} \) the unconstrained optimal stop spacing of the envelope:

\[
\tilde{d}_{unc3}(\tilde{n}) = \sqrt{a_{32} + f_{min}(a_{35} + \tilde{n}a_{39}) + \frac{a_{10}}{nf_{max}}},
\]

(77)
The optimal solution of the constrained lower convex envelope can be easily computed by explorations of the relevant minima which are at most four for each feasible value of \( n \). Let \( \tilde{d}(\tilde{n}) \) be the optimal spacing, and let \( \tilde{f}(\tilde{n}) \) be the optimal frequency of the constrained lower convex envelope for the TU length \( \tilde{n} \). A heuristic solution of Model III can be determined by applying to each starting solution \( (\tilde{f}, \tilde{d}, \tilde{n}) \) a quasi-Newton code for bound-constrained optimization on the continuous variables \( f \) and \( d \). We indicate by \( (\bar{f}, \bar{d}, \bar{n}) \) the best solution found, and by \( (f^*, d^*, \bar{n}) \) the unknown optimal solution for the value of TU length \( \bar{n} \). By so doing, we have \( L_{b3} \), a lower bound for Model III:

\[
L_{b3} = \min_{\tilde{n} \in [n_{\text{min}}, \ldots, n_{\text{max}}]} L_{b3}(\tilde{n}) = \bar{C}_{\text{tot}3}(\bar{f}, \bar{d}, \bar{n}) \leq C_{\text{tot}3}(f^*, d^*, \bar{n}) \\
\leq C_{\text{tot}3}(\bar{f}, \bar{d}, \bar{n}) \\
\leq \bar{C}_{\text{tot}3}(\tilde{f}, \tilde{d}, \tilde{n}).
\] (78)

The solution method is outlined in Algorithm 1 which iterates over \( n \) until the best solution \( (\bar{f}, \bar{d}, \bar{n}) \) is found. The optimality gap can then be computed.

**Proposition 4.** The optimality gap of the proposed procedure is

\[
\frac{C_{\text{tot}3}(\bar{f}, \bar{d}, \bar{n}) - L_{b3}}{C_{\text{tot}3}(\bar{f}, \bar{d}, \bar{n})}.
\] (79)

Hence \( \bar{C}_{\text{tot}3} \) is a separable lower convex approximation of \( C_{\text{tot}3} \).

In Section 4 we show that the optimality gap is very small on typical instances. Moreover, the gap of the approximate analytic solution \( (\tilde{f}, \tilde{d}, \tilde{n}) \) with respect to the heuristic solution is negligible. Hence the approximate analytic solution can also be used to derive properties of the optimal values.
Algorithm 1 Solve Model III

\[ \text{Best} \leftarrow \text{a very large number} \]

\[ \text{for } \tilde{n} \in (n_{\text{min}}, ..., n_{\text{max}}) \text{ do} \]

\[ \text{Compute } \tilde{f}_{\text{unc3}}^{(a,b)}(\tilde{n}) \text{ and } \tilde{d}_{\text{unc3}}^{(a,b)}(\tilde{n}) \text{ by (80) and (81), respectively} \]

\[ \text{Compute } \tilde{f}(\tilde{n}) \text{ and } \tilde{d}(\tilde{n}) \text{ by convexity arguments for separable functions} \]

\[ \text{Find } (\hat{f}, \hat{d}) \text{ starting from } (\tilde{f}(\tilde{n}), \tilde{d}(\tilde{n})) \text{ by a bound constrained optimization solver} \]

\[ \text{if } C_{\text{tot3}}(\hat{f}, \hat{d}, \tilde{n}) < \text{Best} \text{ then} \]

\[ \text{Update } \text{Best, store solution, compute and store gaps} \]

\[ \text{end if} \]

\[ \text{end for} \]

\[ \text{return best solution found, and gaps} \]

The unconstrained optimal frequencies of the approximation are

\[ \tilde{f}_{\text{unc3}}^{(a,b)}(\tilde{n}) = \left( P_w \mu^{(a,b)} \epsilon y + \frac{P_v l}{2 L} \left( \frac{\xi \beta_v y^2}{\tilde{n}} + \rho \frac{l}{k_v \tilde{n}} \left( \frac{y^2}{V_{\text{max}}} + \frac{y^3 \beta_v}{2 L \tilde{n} f_{\text{max}}} \right) \right) \right)^{\frac{1}{2}}. \]  \hspace{1cm} (80)

The structure of (80) differs from that of (41) because of the two new terms under the square root related to the crowding penalty. One of these terms increases with the square of the demand, and the other increases with the cube of the demand, although it is multiplied by a very small number such as \( \beta_v \). These terms have a relevant impact in raising optimal frequency with respect to the previous formula. Modeling a crowding penalty moves away the optimal frequency from the minimal values induced by the critical capacity. Rail modes can leverage on train length to counteract raising frequency since train length appears at the denominator of several terms. Overall, it is not
anymore true that an increase in demand requires a less than proportional increase in frequency, the classic result of Mohring (1972). Faster modes with large and flexible capacity may yield economies of scale (observe the role played in (80) by $V_{\text{max}}, k_v$, and $n$).

The unconstrained optimal stop spacing is

$$\tilde{d}_{unc3}(\tilde{n}) = \sqrt{2vT_I \left( \frac{P_v}{P_a} l_\xi + \frac{2L f_{\text{min}}}{yP_a} (c_{1t} + \tilde{n}c_{1v}) + \frac{2c_{0s}L}{yP_a T_I} + \frac{l^2 yP_v}{2P_a L k_v \tilde{n} f_{\text{max}}} \right)}. \text{(81)}$$

The structure of (81) differs from that of (40) because of the two new terms under the square root: a term related to the cost of a stop which decreases with the demand, and a term related to the crowding penalty which increases with the demand. However, both terms have typically small coefficients, hence the stop spacing of Model III is only slightly larger than that of Model II. Moreover, the structure of (81) confirms the approximation provided by (46).

### 3.4. Model IV: Extension to multiple periods

The single period assumption can be criticized on several accounts. First, we observe that amortization factors play a relevant role when comparing technologies that differ in their infrastructure and vehicle costs. Hence the number of service hours per year is a critical parameter. Single period models must account for a number of “equivalent” service hours smaller than the effective hours. On the other hand, a single period has a higher number of “equivalent” peak hours which helps to spread a higher fleet cost. Moreover, as observed by Bruun (2005), both the demand level and the shape of the demand profile determine operating costs. Rail modes can accommodate demand variations through addition and removal of carriages from trains. To
disentangle these issues, a modal comparison between road and rail modes must represent a varying demand profile. We remove this limitation of the previous models by introducing a two-period model. We will show how formulae for multi-period cases can be obtained as simple extensions of the two-period case.

We assume a base demand in off-peak hours equal to $\gamma y$, where $\gamma$ is a positive parameter smaller than one. The ratio of peak hours to total service hours is denoted by $\chi^p$, and $\chi^o = 1 - \chi^p$ is the ratio of off-peak hours to total total service hours. The components of passenger and operator costs are now described. The access cost $C_{a4}$ is the weighted sum of two terms:

$$C_{a4} = \chi^p P_a \frac{d}{2v} y + \chi^o P_a \frac{d}{2v} \gamma y = P_a \frac{d}{2v} y (\chi^p + \gamma \chi^o).$$ (82)

The cost of waiting for a single period, defined by equation (4), is a function of the frequency and it is directly proportional to the demand level. We now have two frequencies for the two periods, namely $f^p$ for peak hours, and $f^o$ for off-peak hours. The cost of waiting for the two periods $C_{w4}$ is a weighted sum of the cost of waiting for the two periods:

$$C_{w4} = \chi^p C_w(f^p) + \chi^o \gamma C_w(f^o).$$ (83)

The cycle time has one out of three terms dependent on the demand level. Hence we introduce the new cycle time $t_{c4}^{(p,o)}$, for peak and off-peak periods:

$$t_{c4}^{(p,o)}(f^{(p,o)}, d, n^{(p,o)}) = \frac{y^{(p,o)}}{n^{(p,o)} f^{(p,o)}} \beta_v + \frac{2L}{d} T_l + \frac{2L}{V_{max}},$$ (84)

where $y^p = y$ and $y^o = \gamma y$. The average occupancy rate, defined by equation (49), is directly proportional to the demand level, hence requires only a scaling by a factor $\gamma$ for the off-peak period. We denote by $\delta^{(p,o)}$ the resulting
two penalty functions. The TU length for the peak period is $n^p$, and $n^o$ denotes the TU length for the off-peak period. The new in-vehicle cost, $C_{v4}$, is

$$C_{v4}(f^p, f^o, d, n^p, n^o) = P_v \frac{1}{2L} \left( \chi^p \delta^p (f^p, n^p) t_{c4}^p(f^p, d, n^p) + \chi^o \gamma^o (f^o, n^o) t_{c4}^o(f^o, d, n^o) \right). \quad (85)$$

The operator cost $C_{o4}$ is

$$C_{o4}(f^p, f^o, d, n^p, n^o) = c_{0l} + c_{0s} \frac{2L}{d} + c_{1v} n^p f^p t_{c4}^p(f^p, d, n^p) + c_{1t} \chi^p f^p t_{c4}^p(f^p, d, n^p) +$$

$$+ c_{1t} \chi^o f^o t_{c4}^o(f^o, d, n^o) + 2c_{2v} L \chi^p n^p f^p + \chi^o n^o f^o. \quad (86)$$

The total cost $C_{tot4}$, sum of passenger and operator costs, is a function of peak and off-peak frequencies, stop spacing, and peak and off-peak number of vehicles per TU. Model IV follows:

$$\text{minimize } C_{tot4}(f^p, f^o, d, n^p, n^o) \quad (87)$$

subject to

$$d_{min} \leq d, \quad (88)$$

$$\frac{\alpha y^{(p,o)}}{\nu n^{(p,o)} k_w} \leq f^{(p,o)} \leq f_{max}, \quad (89)$$

$$n_{min} \leq n^{(p,o)} \leq n_{max}, n^{(p,o)} \in \mathbb{N}, \quad (90)$$

$$n^p f^p t_{c4}^p(f^p, d, n^p) \geq n^o f^o t_{c4}^o(f^o, d, n^o). \quad (91)$$

Constraint (88) sets the minimal stop spacing. Constraints (89) enforce minimal and maximal values for peak and off-peak frequencies. Constraints (90) specify the feasible range of TU lengths, and constraint (91) ensures that the maximal fleet is deployed at peak time.
The lower convex envelope and the solution algorithm for Model IV are a straightforward extension of those of Model III, and hence their description is omitted for brevity. However, in the case of Model IV we cannot always conclude optimality of the constrained lower convex envelope because of the non-linear constraint (91). The optimality gap cannot be computed whenever the unconstrained solution falls outside the domain of Model IV. In the following we report the optimal solution of the unconstrained lower convex envelope.

The unconstrained optimal peak frequency of the lower convex envelope is

\[
\tilde{f}_{unc4}^{p(a,b)}(\tilde{n}^p) = \sqrt{\frac{P_{wH(a,b)} \epsilon y + \frac{P_v l}{2L} \left( \frac{\xi \beta v y^2}{\tilde{n}^p} + \frac{l}{k_v \tilde{n}^p \left( \frac{y^2}{V_{max}} + \frac{y^3 \beta v}{2L \tilde{n}^p f_{max}} \right)} \right)}{\frac{2L}{V_{max}} \left( c_1 \epsilon + \frac{\tilde{n}^p c_{1v}}{\chi^p} \right) + 2c_2 \tilde{n}^p L}}. \tag{92}
\]

Equation (92) differs from (80) in the denominator where the coefficient \( c_{1v} \), which accounts for the fixed cost of vehicles, is divided by \( \chi^p \), a value smaller than one, typically equal to 0.25. Hence the fixed cost parameter is increased, which yields lower frequencies than in the single period case.

The unconstrained optimal off-peak frequency of the lower convex envelope is

\[
\tilde{f}_{unc4}^{o(a,b)}(\tilde{n}^o) = \sqrt{\frac{P_{wH(a,b)} \epsilon \gamma y + \frac{P_v l}{2L} \left( \frac{\xi \beta v (\gamma y)^2}{\tilde{n}^o} + \frac{l}{k_v \tilde{n}^o \left( \frac{(\gamma y)^2}{V_{max}} + \frac{(\gamma y)^3 \beta v}{2L \tilde{n}^o f_{max}} \right)} \right)}{c_1 \epsilon \gamma y + 2c_2 \tilde{n}^o L}}. \tag{93}
\]

Equation (93) is similar to (80) applied to the demand level \( \gamma y \). The only difference is in the denominator where the term related to the fixed cost of vehicles is absent since the fixed cost of the fleet is accounted to the peak
hours in the equation (86). As a result, frequencies in off-peak hours are slightly larger than those at the same demand level in the single period case.

An extension of these results to a multi-period case is simple. The formula for the peak frequency would not change, and the formulae for the off-peak periods must only update the relevant values of $\gamma$.

The unconstrained optimal stop spacing of the lower convex envelope is

$$d_{unc4}(\tilde{n}^p, \tilde{n}^o) = \sqrt{2vT_i \left( \frac{P_v}{P_a} l\xi + \frac{2L_{f_{min}}(c_{1t} + \tilde{n}^p c_{1v})}{yP_a(\chi^p + \gamma \chi^o)} + \frac{2c_{0s}L}{yP_aT_i(\chi^p + \gamma \chi^o)} + \frac{l^2 yP_v(\frac{\chi^p}{\tilde{n}^p} + \frac{\chi^o \gamma^2}{\tilde{n}^o})}{2P_a L k_v n_{f_{max}}(\chi^p + \gamma \chi^o)} \right)}$$

Equation (94) mainly differs from the previous formula (77) by having two terms slightly increased because they are divided by $\chi^p + \gamma \chi^o$, a value smaller than one. However, the main structure of the formula remains stable, and confirms the approximation (46). In fact, the stop spacing resulting from (94) is close to that of (77) applied to an average demand level $y(\chi^p + \gamma \chi^o)$. Hence, the extension of this formula to the multi-period case is straightforward as well. Moreover, since the stop spacing is not very sensitive to the demand level, the above formula hints at similar results with respect to the previous model.

4. Numerical analyses

This section shows how the proposed model refinements upend results of the base Model I. The parameters are derived from the literature and are such that Model I yields dominance of road modes for all but the largest demand levels. We consistently keep this set of parameters for all models, and show
how the break-even points between road and rail modes progressively recede when model refinements are considered.

The section is structured as follows. We first present the parameter set in Section 4.1, and some computational details in Section 4.2. Results of the four models are then discussed from Section 4.3 to Section 4.6.

4.1. Parameters

We derive the parameter set from the case study of Tirachini et al. (2010b) for a transit line in Australia. This case study considers a bidirectional line of 20 km patronized by passengers traveling on average 10 km per trip, and accessing the line by walking at a speed of 4 km/h. The critical load is equal to 35% of the total demand. This assumption models a moderate centripetal demand where, for example, 70% of the bidirectional demand uses the peak direction, and 50% of these passengers traverse the most loaded section. The demand is studied from 3000 to 60000 pax/h with a step of 500 pax/h, hence 94 demand levels are evaluated for each combination of mode and model. The set of parameters related to the passengers and to the transit line that are common to all models are listed in Table 1 where monetary figures are expressed in Australian dollars. Four modes are studied, namely buses in mixed traffic lanes (Bus), BRT, LRT, and heavy rail (HR). The main technical parameters of these four modes are listed in Table 2. These and the following parameters for the HR mode are derived from Tirachini et al. (2010b) by assuming a train length of three cars (recall that in Tirachini et al. (2010b) the train length is fixed, hence there is not a differentiation between vehicle and TU parameters). The infrastructure and rolling stock costs of the four modes are presented in Table 3, and operational costs which include
Table 1: Parameters related to the passengers and to the transit line that are common to all models.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Definition</th>
<th>Unit</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>$f$</td>
<td>Threshold frequency for timetable behaviour</td>
<td>TU/h</td>
<td>5</td>
</tr>
<tr>
<td>$l$</td>
<td>Average trip length</td>
<td>km</td>
<td>10</td>
</tr>
<tr>
<td>$L$</td>
<td>Length of the transit line</td>
<td>km</td>
<td>20</td>
</tr>
<tr>
<td>$P_a$</td>
<td>Value of the access and egress time</td>
<td>$/(pax-h)$</td>
<td>12.5</td>
</tr>
<tr>
<td>$P_v$</td>
<td>Value of the in-vehicle time</td>
<td>$/(pax-h)$</td>
<td>10.0</td>
</tr>
<tr>
<td>$P_w$</td>
<td>Value of the waiting time</td>
<td>$/(pax-h)$</td>
<td>15.0</td>
</tr>
<tr>
<td>$v$</td>
<td>Walking speed</td>
<td>km/h</td>
<td>4</td>
</tr>
<tr>
<td>$w$</td>
<td>Waiting time at stops when $f &lt; \bar{f}$</td>
<td>min</td>
<td>4</td>
</tr>
<tr>
<td>$\alpha$</td>
<td>Fraction of demand in the most loaded segment of the line</td>
<td></td>
<td>0.35</td>
</tr>
<tr>
<td>$\epsilon$</td>
<td>Rate of the average waiting time to the headway</td>
<td></td>
<td>0.5</td>
</tr>
<tr>
<td>$\mu$</td>
<td>Discount factor of the waiting time under timetable behaviour</td>
<td></td>
<td>0.33</td>
</tr>
<tr>
<td>$\nu$</td>
<td>Spare capacity factor</td>
<td></td>
<td>0.9</td>
</tr>
</tbody>
</table>

Overhead are reported in Table 4. These data determine the cost parameters which vary with the model, as described in the following. The used discount rate is 7%, the land cost is 9 million $ per hectare, and a 5% residual value for rolling stock is assumed. Single period models consider an equivalent number of service hours per year equal to 2947. Two-period models use a value of 5500 hours per year. This difference yields different amortization factors, and hence different cost parameters between single and two-period models. Table 5 lists the cost parameters for all models. The fixed hourly costs of the infrastructure, $c_0$ in Model I and $c_{0l}$ in the following models, are computed summing the amortization of the infrastructure and the land from Table 3, and the hourly maintenance cost from Table 4. In order to maintain consistency among models, we conservatively consider the cost of stops as incremental with respect to that of the line, and the fixed hourly cost of a stop $c_{0s}$ is the amortization of the building cost of a stop in Table 3. The
crew cost of Table 4 determines the parameter $c_{1t}$, hourly cost of a TU, used in models III, and IV. The amortization of the vehicle acquisition cost from Table 3 determines the hourly fixed cost of a vehicle, $c_{1v}$, in Models III, and IV. The hourly fixed cost of a TU in Model I and II, $c_1$, is obtained as the sum of $c_{1t}$ and $c_{1v}$ multiplied by the number of fixed vehicles per TU. The cost per vehicle-km, $c_{2v}$, is directly derived from the operating cost of Table 4, and the cost per TU-km, $c_2$, is equal to $c_{2v}$ multiplied by the number of fixed vehicles per TU. Some remarks on the limitations of the parameter set are presented in the following along the results.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Unit</th>
<th>Bus</th>
<th>BRT</th>
<th>LRT</th>
<th>HR</th>
</tr>
</thead>
<tbody>
<tr>
<td>$f_{max}$</td>
<td>TU/h</td>
<td>200</td>
<td>150</td>
<td>80</td>
<td>40</td>
</tr>
<tr>
<td>$k_v$</td>
<td>pax/veh</td>
<td>64</td>
<td>101</td>
<td>190</td>
<td>250</td>
</tr>
<tr>
<td>$s,V_{max}$</td>
<td>km/h</td>
<td>20</td>
<td>30</td>
<td>35</td>
<td>40</td>
</tr>
<tr>
<td>$\beta_v$</td>
<td>s/veh</td>
<td>4</td>
<td>0.33</td>
<td>0.33</td>
<td>0.33</td>
</tr>
</tbody>
</table>

Table 2: Main technical parameters of the four studied modes

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Unit</th>
<th>Bus</th>
<th>BRT</th>
<th>LRT</th>
<th>HR</th>
</tr>
</thead>
<tbody>
<tr>
<td>Infrastructure building cost</td>
<td>million $/km</td>
<td>0</td>
<td>10</td>
<td>20</td>
<td>35</td>
</tr>
<tr>
<td>Width required by the infrastructure</td>
<td>m</td>
<td>0</td>
<td>10</td>
<td>10</td>
<td>15</td>
</tr>
<tr>
<td>Stop building cost</td>
<td>million $/stop</td>
<td>0</td>
<td>0.125</td>
<td>0.25</td>
<td>0.5</td>
</tr>
<tr>
<td>Infrastructure technical life</td>
<td>year</td>
<td>-</td>
<td>50</td>
<td>100</td>
<td>100</td>
</tr>
<tr>
<td>Vehicle acquisition cost</td>
<td>million $/veh</td>
<td>0.4</td>
<td>0.62</td>
<td>3.49</td>
<td>2.77</td>
</tr>
<tr>
<td>Vehicle technical life</td>
<td>year</td>
<td>20</td>
<td>20</td>
<td>35</td>
<td>35</td>
</tr>
</tbody>
</table>

Table 3: Parameters for the fixed costs related to the infrastructure and to the rolling stock

4.2. Computational details

The algorithms are implemented in Python 2.7 with the L-BFGS-B solver, a quasi-Newton code for bound-constrained optimization, see Zhu et al.
### Table 4: Operating costs, including overhead

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Unit</th>
<th>Bus</th>
<th>BRT</th>
<th>LRT</th>
<th>HR</th>
</tr>
</thead>
<tbody>
<tr>
<td>Crew</td>
<td>$/(TU-h)</td>
<td>42</td>
<td>42</td>
<td>73</td>
<td>130</td>
</tr>
<tr>
<td>Distance related vehicle cost</td>
<td>$/(veh-km)</td>
<td>1.13</td>
<td>1.42</td>
<td>1.83</td>
<td>1.11</td>
</tr>
<tr>
<td>Infrastructure maintenance</td>
<td>$/h</td>
<td>0</td>
<td>295</td>
<td>1078</td>
<td>1851</td>
</tr>
</tbody>
</table>

### Table 5: Cost parameters used in Models I, II, III, and IV

(1997). The algorithms compute optimality, approximation, and heuristic gaps as defined in Section 3. The algorithm for Model IV does not always return an optimality gap, hence only the heuristic gap is reported. Table 6 lists the median gaps which are negligible for all modes. Because of this, in the following we refer to the results as optimal, albeit they are in general near-optimal for the models solved by the approximation scheme coupled with the optimization solver. The code is available upon request to the corresponding author.

#### 4.3. Results of Model I

Model I assumes a fixed TU length equal to \( \bar{n} \) which determines the TU capacities, and the boarding and alighting times per passenger. The mode specific parameters used for Model I are listed in Table 7. Results of Model
Table 6: Median optimality, approximation, and heuristic gaps

<table>
<thead>
<tr>
<th>Mode</th>
<th>Model II</th>
<th>Model III</th>
<th>Model IV</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Median</td>
<td>Median</td>
<td>Median</td>
</tr>
<tr>
<td></td>
<td>optimality gap (%)</td>
<td>approx. gap (%)</td>
<td>optimality gap (%)</td>
</tr>
<tr>
<td>Bus</td>
<td>0.0</td>
<td>0.0</td>
<td>0.6</td>
</tr>
<tr>
<td>BRT</td>
<td>0.0</td>
<td>0.0</td>
<td>0.6</td>
</tr>
<tr>
<td>LRT</td>
<td>0.0</td>
<td>0.0</td>
<td>1.0</td>
</tr>
<tr>
<td>HR</td>
<td>0.4</td>
<td>0.1</td>
<td>0.9</td>
</tr>
</tbody>
</table>

Table 7: Mode specific parameters for Model I

I are similar to those presented in Tirachini et al. (2010b), and therefore we present in Figure 2 only the average total cost of the four studied modes. As in Tirachini et al. (2010b), road modes dominate rail modes. LRT is never the cheapest option, and HR becomes competitive only when BRT capacity is not sufficient. In fact, Model I is sensitive to stop spacing. Figure 3 reports the average total cost when the stop spacing for the three rapid transit modes is set equal to 0.8 km. As can be observed, this modification yields break-even points between BRT and LRT, and between LRT and HR. Hence exogenous stop spacing is critical, and justifies the development of Model II.

4.4. Results of Model II

Model II requires new parameters, average acceleration and deceleration rates, and time lost for door operations, in order to compute the parameter $T_l$, fixed time lost for a stop. The mode specific parameters used for Model II
are listed in Table 8, and are derived from Vuchic (2005). Figure 4 illustrates the average total cost. The break-even point between BRT and LRT occurs at \( \text{circa} \) 22000 pax/h. The optimal stop spacing is reported in Figure 5. As predicted by the analytical results, the modes with larger \( T_i \) yield longer stop spacing. However, the ratio of stop spacings between modes follows the square root formula (46), hence the difference between modes is not as large as previously assumed. Figure 6 illustrates the optimal frequencies with respect to the minimal frequencies. With the exception of the high capacity HR, all modes are such that the optimal frequency is set by the constraint
Figure 3: Model I, average total cost, $C_{tot}/y$, when the stop spacing is set equal to 0.8 km for the three rapid transit modes.

on the minimal frequency. Recall that the optimal frequency of Model II is similar to that of Model I, and this shortcoming justifies the development of Model III.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Unit</th>
<th>Bus</th>
<th>BRT</th>
<th>LRT</th>
<th>HR</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\ddot{a}$</td>
<td>m/s$^2$</td>
<td>1.2</td>
<td>1.2</td>
<td>1.4</td>
<td>1.4</td>
</tr>
<tr>
<td>$\ddot{b}$</td>
<td>m/s$^2$</td>
<td>1.4</td>
<td>1.4</td>
<td>1.2</td>
<td>1.1</td>
</tr>
<tr>
<td>$t_d$</td>
<td>s</td>
<td>2</td>
<td>2</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>$T_l$</td>
<td>h</td>
<td>0.0017</td>
<td>0.0023</td>
<td>0.0026</td>
<td>0.0033</td>
</tr>
<tr>
<td>$T_l$</td>
<td>s</td>
<td>6</td>
<td>8</td>
<td>10</td>
<td>12</td>
</tr>
</tbody>
</table>

Table 8: Mode specific parameters for Model II
4.5. Results of Model III

Model III requires additional parameters for the crowding penalty function. We assume, as in Tirachini et al. (2010b), a critical average occupancy rate $\theta_{\text{min}}$ equal to 0.3, and a slope $\rho$ equal to one. The other mode specific parameters used for Model III are listed in Table 9. Figure 7 illustrates the average total cost. The break-even point between BRT and LRT occurs at circa 14400 pax/h, and that between LRT and HR occurs at circa 21600 pax/h. The crowding penalty significantly changes the optimal total cost for road modes which now exhibit a diseconomy of scale. The maximal frequency
is reached earlier than in the previous model (compare Figures 6 and 8) and when this occurs serving increasing demand yields higher total cost because of passenger inconvenience. This can be appreciated by disaggregating the total cost in passenger cost (Figure 9) and operator cost (Figure 10). The former strongly increases with demand when maximal frequency is reached, and the smaller decrease in average operator cost is not sufficient to compensate this effect. This fact highlights the crucial role of the parameter $f_{\text{max}}$. The high value of $f_{\text{max}}$ for BRT in our parameter set is technically feasible, but it could induce negative externalities in terms of urban segregation. The
interested reader is referred to Vuchic et al. (2013) for a critical appraisal of the maximal frequency in BRT. Figure 11 compares the optimal frequency with the frequency where the crowding penalty starts, i.e. when $\theta = \theta_{\text{min}}$. In the following we refer to this frequency as *critical*. The optimal frequency is almost always set by this critical frequency, highlighting the relevance of the crowding penalty. The optimal stop spacing is reported in Figure 12. As predicted by the analytical results, Model III yields slightly longer stop spacings with respect to Model II. For road modes, which have smaller capacities than rail modes, the crowding penalty increases stop spacing at higher de-
mand levels. However, the ratio of stop spacings between modes still follows the square root formula (46) which confirms its generality. Figure 13 shows how the optimal number of vehicles per transit unit varies for rail modes. The flexible capacity is fully exploited in these modes. Hence, riding comfort and flexible capacity of rail modes prove to be related and crucial issues.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Unit</th>
<th>Bus</th>
<th>BRT</th>
<th>LRT</th>
<th>HR</th>
</tr>
</thead>
<tbody>
<tr>
<td>$n_{min}$</td>
<td>veh</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>$n_{max}$</td>
<td>veh</td>
<td>1</td>
<td>1</td>
<td>2</td>
<td>5</td>
</tr>
</tbody>
</table>

Table 9: Mode specific parameters for Model III

![Graph showing average total cost for different demand levels](image)

Figure 7: Model III, average total cost, $C_{tot3}/y$
4.6. Results of Model IV

Model IV introduces peak and off-peak periods. We assume an off-peak demand level equal to $\gamma y$, where $\gamma$ is equal to 0.5, i.e. peak demand is twice that of the off-peak period, as in Bruun (2005). The peak hours are one quarter of the total service hours. All other parameters are equal to those listed previously. Figure 14 illustrates the average total cost. The break-even point between BRT and LRT occurs at \textit{circa} 15500 pax/h, and that between LRT and HR occurs at \textit{circa} 23000 pax/h. This small worsening for rail modes with respect to the results of the Model IV is caused by the relatively
high value of the crew costs for these modes, hence the effect described in Bruun (2005) of a higher convenience of rail modes under a varying demand profile cannot be observed within our parameter set. However, since this parameter set can be regarded as a worst-case for rail modes, it is noteworthy than these break-even points are reached in the two-period case. The optimal stop spacing is not reported since the results are very similar to those of the previous model, as analytically observed in Section 3.4. Figure 15 illustrates the optimal peak frequencies with respect to the minimal frequencies. As in Model III, the peak frequency is significantly larger than the minimal
Figure 10: Model III, average operator cost, $C_{o3}/\text{y}$

frequency. However, as can be observed in Figure 16, the optimal peak frequency does not reach the critical frequency. This happens because in Model IV the peak frequency is more expensive than the uniform frequency of Model III. The reverse is true for off-peak frequency which benefits from the removal of fleet acquisition cost. Consequently, see Figure 17, the optimal off-peak frequency is set by the critical frequency. Figure 18 shows how the optimal number of vehicles per transit unit varies between peak and off-peak periods. These results further highlight how flexible capacity is exploited in rail modes.
Figure 11: Model III, optimal frequency and critical frequency for crowding penalty

As a final remark on the parameter set, we observe that by only modifying a single parameter, the cost of capital, the break-even points between technologies can be substantially altered. For example, a discount rate of 3% instead of 7% moves the break-even point between BRT and LRT in Model IV at circa 7000 pax/h, and that between LRT and HR at circa 15000 pax/h.

5. Conclusions and insights

We have presented mathematical models amenable to approximate closed form solutions for the optimization of a transit line with fixed demand. A
literature review has motivated the choice of the model of Tirachini et al. (2010b) as our base model which has been extended in several directions. Namely, we have added to the base model variable stop spacing and train length, a crowding penalty, and a multi-period generalization. Since the new models are in general unsolvable by straightforward analytical procedures, we have proposed analytically solvable approximation schemes for them. The significance of the proposed extensions has been discussed both through analytical results and an illustrative example. Faster modes require longer stop spacing, but the ratio of optimal stop spacings among different modes fol-
Figure 13: Model III, optimal number of vehicles per transit unit

allows a square root formula. A crowding penalty moves away the optimal frequency from the minimal values induced by the critical capacity. Moreover, road and rail modes manage crowding in different ways. Road modes try to offer a higher frequency, whereas rail modes leverage on both frequency and train lengths. A multi-period model further increases the model realism when comparing different technologies. We have applied the proposed models to an illustrative example where two road modes and two rail modes are defined by a set of techno-economical parameters taken from the literature. These parameters loaded in the base model yield dominance of road modes
Figure 14: Model IV, average total cost, $C_{tot}/y$

for all but the largest demand levels. We have consistently kept this set of parameters for all models, and we have shown how the break-even points between road and rail modes progressively recede toward lower demand levels when the proposed model refinements are applied. Model refinements, not parameter changes, have brought the break-even point between BRT and LRT at *circa* 15500 pax/h, and that between LRT and HR at *circa* 23000 pax/h. We have emphasized that these results are specific to the chosen parameter set, and that a discussion about parameters is not the focus of this paper. In fact, by only modifying a single parameter, the cost of capital,
the break-even points between technologies can be substantially altered. A discount rate of 3% moves the break-even point between BRT and LRT at circa 7000 pax/h, and that between LRT and HR at circa 15000 pax/h.

Appendix A. Notational glossary

Table A.10 reports the primary symbols used in this paper. Some other symbols are derived from those listed in this table as explained in the following. A number added as subscript may specify the relevant model. For example, $t_{c3}$ indicates the cycle time of Model III, which differs from $t_{c2}$, the
Figure 16: Model IV, optimal peak frequency and critical frequency for crowding penalty cycle time of Model II. The subscripts \textit{min} and \textit{max} specify bounds of a parameter or of a variable. The subscript \textit{unc} refers to the optimal solution of an unconstrained objective function. A variable with the tilde symbol is related to an approximation scheme. The superscripts \((a,b)\) refer to the two cases for the waiting behaviour which depends on the frequency. The superscripts \((p,o)\) refer to the peak or off-peak periods.
Figure 17: Model IV, optimal off-peak frequency and critical frequency for crowding penalty

Table A.10: List of primary symbols, and units of measure used in the formulae

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Definition</th>
<th>Unit</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\dot{a}$</td>
<td>Average acceleration rate of a TU</td>
<td>km/h$^2$</td>
</tr>
<tr>
<td>$\dot{b}$</td>
<td>Average deceleration rate of a TU</td>
<td>km/h$^2$</td>
</tr>
<tr>
<td>$B$</td>
<td>Fleet size</td>
<td>TU</td>
</tr>
<tr>
<td>$c_0$</td>
<td>Fixed operator cost related to the infrastructure</td>
<td>$/$/h</td>
</tr>
<tr>
<td>$c_{0l}$</td>
<td>Fixed operator cost related to the transit line</td>
<td>$/$/h</td>
</tr>
<tr>
<td>$c_{0s}$</td>
<td>Fixed operator cost related to a stop</td>
<td>$/$/h</td>
</tr>
<tr>
<td>$c_1$</td>
<td>Unit operator cost per TU-hour in Models I and II</td>
<td>$/(TU-h)$</td>
</tr>
<tr>
<td>$c_{1T}$</td>
<td>Unit operator cost per TU-hour in Models III and following</td>
<td>$/(TU-h)$</td>
</tr>
</tbody>
</table>

Continued on next page
<table>
<thead>
<tr>
<th>Symbol</th>
<th>Definition</th>
<th>Unit</th>
</tr>
</thead>
<tbody>
<tr>
<td>$c_{1v}$</td>
<td>Unit operator cost per vehicle-hour</td>
<td>$/(veh-h)$</td>
</tr>
<tr>
<td>$c_2$</td>
<td>Unit operator cost per TU-km</td>
<td>$/(TU-km)$</td>
</tr>
<tr>
<td>$c_{2v}$</td>
<td>Unit operator cost per veh-km</td>
<td>$/(veh-km)$</td>
</tr>
<tr>
<td>$C_a$</td>
<td>Access and egress time cost</td>
<td>$/h$</td>
</tr>
<tr>
<td>$C_o$</td>
<td>Operator cost</td>
<td>$/h$</td>
</tr>
<tr>
<td>$C_p$</td>
<td>Passenger cost</td>
<td>$/h$</td>
</tr>
<tr>
<td>$C_{tot}$</td>
<td>Total cost, sum of passenger and operator costs</td>
<td>$/h$</td>
</tr>
<tr>
<td>$C_v$</td>
<td>In-vehicle time cost</td>
<td>$/h$</td>
</tr>
<tr>
<td>$C_w$</td>
<td>Waiting time cost</td>
<td>$/h$</td>
</tr>
<tr>
<td>$d$</td>
<td>Distance between stops</td>
<td>km</td>
</tr>
<tr>
<td>$f$</td>
<td>Frequency</td>
<td>TU/h</td>
</tr>
<tr>
<td>$\bar{f}$</td>
<td>Threshold frequency for timetable behaviour</td>
<td>TU/h</td>
</tr>
<tr>
<td>$K$</td>
<td>Capacity of a TU</td>
<td>pax/TU</td>
</tr>
<tr>
<td>$k_v$</td>
<td>Capacity of a vehicle</td>
<td>pax/veh</td>
</tr>
<tr>
<td>$l$</td>
<td>Average trip length</td>
<td>km</td>
</tr>
<tr>
<td>$L$</td>
<td>Length of the transit line</td>
<td>km</td>
</tr>
<tr>
<td>$n$</td>
<td>Number of vehicles per TU</td>
<td>veh</td>
</tr>
<tr>
<td>$P_a$</td>
<td>Value of the access and egress time</td>
<td>$/(pax-h)$</td>
</tr>
<tr>
<td>$P_v$</td>
<td>Value of the in-vehicle time</td>
<td>$/(pax-h)$</td>
</tr>
<tr>
<td>$P_w$</td>
<td>Value of the waiting time</td>
<td>$/(pax-h)$</td>
</tr>
<tr>
<td>$R$</td>
<td>Running time</td>
<td>km/h</td>
</tr>
<tr>
<td>$S$</td>
<td>Average running speed</td>
<td>km/h</td>
</tr>
<tr>
<td>$t_a$</td>
<td>Average access and egress time of a passenger</td>
<td>h</td>
</tr>
<tr>
<td>$T_a$</td>
<td>Time loss caused by acceleration and deceleration phases</td>
<td>h</td>
</tr>
<tr>
<td>$t_c$</td>
<td>Cycle time</td>
<td>h</td>
</tr>
<tr>
<td>$t_d$</td>
<td>Time loss caused by opening and closing of doors</td>
<td>h/TU</td>
</tr>
<tr>
<td>$T_l$</td>
<td>Time loss caused by acceleration, deceleration, and door operations</td>
<td>h</td>
</tr>
<tr>
<td>TU</td>
<td>Transit unit</td>
<td>-</td>
</tr>
<tr>
<td>$t_v$</td>
<td>Average in-vehicle time of a passenger</td>
<td>h</td>
</tr>
<tr>
<td>$t_w$</td>
<td>Average waiting time of a passenger</td>
<td>h</td>
</tr>
<tr>
<td>$v$</td>
<td>Walking speed</td>
<td>km/h</td>
</tr>
<tr>
<td>$V$</td>
<td>Commercial speed of the TU</td>
<td>km/h</td>
</tr>
<tr>
<td>$V_{max}$</td>
<td>Highest operational speed of the TU</td>
<td>km/h</td>
</tr>
<tr>
<td>$w$</td>
<td>Waiting time at a stop when $f &lt; \bar{f}$</td>
<td>h</td>
</tr>
<tr>
<td>$y$</td>
<td>Fixed bidirectional demand</td>
<td>pax/h</td>
</tr>
<tr>
<td>$\alpha$</td>
<td>Fraction of demand in the most loaded segment of the line</td>
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</tbody>
</table>

Continued on next page
<table>
<thead>
<tr>
<th>Symbol</th>
<th>Definition</th>
<th>Unit</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\beta$</td>
<td>Boarding and alighting time per passenger and TU</td>
<td>h/(pax-TU)</td>
</tr>
<tr>
<td>$\beta_v$</td>
<td>Boarding and alighting time per passenger and vehicle</td>
<td>h/(pax-veh)</td>
</tr>
<tr>
<td>$\gamma$</td>
<td>Ratio of the off-peak demand to the peak demand</td>
<td>-</td>
</tr>
<tr>
<td>$\delta$</td>
<td>Crowding penalty function</td>
<td>-</td>
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<tr>
<td>$\epsilon$</td>
<td>Rate of the average waiting time to the headway</td>
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</tr>
<tr>
<td>$\theta$</td>
<td>Average occupancy rate</td>
<td>-</td>
</tr>
<tr>
<td>$\mu$</td>
<td>Discount factor of the waiting time under timetable behaviour</td>
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</tr>
<tr>
<td>$\nu$</td>
<td>Spare capacity factor</td>
<td>-</td>
</tr>
<tr>
<td>$\rho$</td>
<td>Slope of the linear part of the crowding penalty function</td>
<td>-</td>
</tr>
<tr>
<td>$\chi^{(p,o)}$</td>
<td>Ratio of peak or off-peak hours to total service hours</td>
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</tr>
</tbody>
</table>

References


Figure 18: Model IV, optimal number of vehicles per transit unit


Fulton, L. M. and Replogle, M. A. (2014). A global high shift scenario:
Impacts and potential for more public transport, walking, and cycling with lower car use. Technical report, University of California, Davis, US.


