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## A Path Relinking Algorithm for a Multi-Depot Periodic Vehicle Routing Problem ${ }^{\dagger}$

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Abstract. In this paper, we consider a multi-depot periodic vehicle routing problem which is characterized by the presence of a homogeneous fleet of vehicles, multiple depots, multiple periods, and two types of constraints that are often found in reality, i.e., vehicle capacity and route duration constraints. The objective is to minimize total travel costs. To tackle the problem, we propose an efficient Path Relinking Algorithm whose exploration and exploitation strategies enable the algorithm to address the problem in two different settings: 1) As a stand-alone algorithm, and 2) As a part of a co-operative search algorithm called Integrative Co-operative Search (ICS). The performance of the proposed Path Relinking Algorithm is evaluated, in each of the above ways, based on standard benchmark instances. The computational results show that the developed PRA performs well, in both solution quality and computational efficiency.

Keywords: Multi-depot periodic vehicle routing problem, path relinking, integrative cooperative search.

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## 1 Introduction

The vehicle routing problem (VRP), introduced by Dantzig and Ramser (1959), is one of the most important and widely studied combinatorial optimization problems, with many real-life applications in distribution and transportation logistics. In the classical VRP, a homogeneous fleet of vehicles services a set of customers from a single distribution depot or terminal. Each vehicle has a fixed capacity that cannot be exceeded and each customer has a known demand that must be fully satisfied. Each customer must be serviced by exactly one visit of a single vehicle and each vehicle must depart from the depot and return to the depot (Toth and Vigo (2002)).

Several variations and specializations of the vehicle routing problem, each reflecting various real-life applications, exist. However, surveying the literature, one can notice that not all VRP variants have been studied with the same degree of attention in the past five decades. This is the case for the problem considered in this study. Moreover, most of the methodological developments target a special problem variant, the Capacitated VRP (CVRP) or the VRP with Time Windows (VRPTW), despite the fact that the majority of the problems encountered in real-life applications display more complicating attributes and constraints. This also applies to the problem addressed in this paper.

Our objective is to contribute toward addressing these two challenges. In this paper, we address a variant of the VRP which is the problem of designing, for an homogeneous fleet of vehicles, a set of routes for each period of a given planning horizon. Each vehicle performs only one route per period and each vehicle route must start and finish at the same depot. Each customer may require to be visited on different periods during the planning horizon and these visits may only occur in one of a given number of allowable visit patterns. In this VRP, we consider maximum route duration constraint and an upper limit of the quantity of goods that each vehicle can transport. Moreover, the cost of each vehicle route is computed through a system of fees depending on the distance that is traveled. This type of vehicle routing problem is typically called the Multi-depot Periodic Vehicle Routing Problem (MDPVRP).

To tackle the MDPVRP, we propose a new Path Relinking Algorithm, which incorporates exploitation and exploration strategies allowing the algorithm to solve the considered problem in two different manners: 1) As a stand-alone algorithm, and 2) As a part of a cooperative search method named as Integrative Cooperative Search (ICS).

The remainder of this paper is organized as follows. The problem statement is introduced in Section 2. The literature survey relevant to the topic of this paper is presented in Section 3. Section 4 introduces the proposed Path Relinking Algorithm. The experimental results are reported in Section 5. Finally, we conclude in Section 6.

## 2 Problem statement

In this section, we formally state the MDPVRP (Cordeau et al. (1997)), introducing the notations used throughout this paper. The MDPVRP can be defined as follows (Vidal et al. (2012)): Consider an undirected graph $G(V, E)$. The node set $V$ is the union of two subsets $V=V_{C} \cup V_{D}$, where $V_{C}=\left\{v_{1}, \ldots, v_{n}\right\}$ represents the customers and $V_{D}=\left\{v_{n+1}, \ldots, v_{n+m}\right\}$ includes the depots. With each node $i \in V_{C}$ is associated a deterministic demand $q_{i}$, which is to be satisfied over a planning horizon of $T$ periods. Each node $i \in V_{C}$ is also characterized by a service frequency $f_{i}$, stating how often within these $T$ periods this node must be visited and a list $L_{i}$ of possible visit-period combinations, called patterns. The edge set $E$ contains an edge for each pair of customers and for each depot-customer combination. There are no edges between depots. With each edge $\left(v_{i}, v_{j}\right) \in E$ is associated a travel $\operatorname{cost} c_{i j}$. The travel time for arriving to node $j$ from node $i\left(t_{i j}\right)$ is considered equal to $c_{i j}$. A limited number ( $K$ ) of homogeneous vehicles of known capacity $Q$ is available at each depot. Each vehicle performs only one route per period and each vehicle route must start and finish at the same depot while the travel duration of the route should not exceed $D$. The MDPVRP aims to design a set of vehicle routes servicing all customers, such that vehicle-capacity and route-duration constraints are respected, and the total travel cost is minimized.

## 3 Literature review

In this section, we review papers previously published in the literature addressing the MDPVRP. The objective of this review is first to present the most recently proposed heuristic and meta-heuristic algorithms for the considered problem and second, to distinguish leading solution approaches that have been proved to be efficient to tackle the MDPVRP.

The majority of solution methods, targeting the MDPVRP, are divided into two main groups: 1) Classical heuristics, which often solve the problem in a sequential manner, and 2) Sophisticated meta-heuristics and parallel algorithms, which tackle the problem by simultaneously optimizing all the involved attributes. We are aware of four heuristics in the first group. Cordeau et al. (1997) designed a tabu search heuristic for two special variants of the MDPVRP, i.e., the PVRP and the MDVRP. The proposed tabu search possesses some of the features of Taburoute (Gendreau et al. (1994)), namely the consideration of intermediate infeasible solutions through the use of a generalized objective function containing self-adjusting coefficients, and the use of continuous diversification. Neighbour solutions are obtained by moving a vertex from its route between two of its closest neighbours in another route, by means of a generalized insertion (or GENI) (see, Gendreau et al. (1992)). Hadjiconstantinou and Baldacci (1998) formulated the problem of providing maintenance services to a set of customers as the MDPVRP with Time Windows (MDPVRPTW). The authors proposed a multi-phase optimization problem and solved it using a four-phase algorithm. In the developed algorithm, all customers are
first assigned to particular depot. Then, customer visits are successively inserted among available periods to obtain feasible visit combinations. In the third phase, each of the depot-period VRP sub-problems is separately solved using a tabu search algorithm. Finally, in the last phase, solutions obtained during the optimization process are improved by modifying the period or depot assignments through a 3-opt procedure. Kang et al. (2005) studied the problem considered by Hadjiconstantinou and Baldacci (1998). The authors developed a two-phase solution method in which all feasible schedules are generated from each depot for each period and the set of routes are determined by solving the shortest path problem. Parthanadee and Logendran (2006) also solved the problem considered by Hadjiconstantinou and Baldacci (1998) using a tabu search. In this algorithm, all the initial assignments are built by cheapest insertion. At the improvement phase, depot and delivery pattern interchanges are used.

We are also aware of two contributions belonging to the second group. The first contribution was the evolutionary meta-heuristic proposed by Vidal et al. (2012). The authors developed a hybrid Genetic Algorithm (GA) to tackle the MDPVRP and two of its special cases, i.e., the Multi-depot VRP (MDVRP) and the Periodic VRP (PVRP). The most interesting feature of the proposed GA is a new population diversity management mechanism which allows a broader access to reproduction, while preserving the memory of what characterizes good solutions represented by the elite individuals of the population. The second contribution was the cooperative parallel algorithm designed by Lahrichi et al. (2012). The authors proposed a structured cooperative parallel search method, called Integrative Co-operative Search (ICS), to solve highly complex combinatorial optimization problems. The proposed ICS framework involves problem decomposition by decision sets, integration of elite partial solutions yielded by the sub-problems, and adaptive guiding mechanism. The authors used the MDPVRPTW to present the applicability of the developed methodology.

This brief review supports the general statement made in Section 1 that the MDPVRP is among the VRP variants which did not not receive an adequate degree of attention and the solution algorithms proposed to solve the MDPVRP are scarce. Moreover, solution methodologies which solve the MDPVRP as a whole by simultaneously considering all its characteristics are scarcer. To contribute toward addressing these two challenges, we develop a Path Relinking Algorithm to efficiently address the MDPVRP as a whole. The proposed Path Relinking Algorithm is described in the next section.

## 4 The Path Relinking Algorithm (PRA)

The Path Relinking Algorithm, as a population-based meta-heuristic, is known as a powerful solution methodology which solves a given problem using purposeful and non-random exploration and exploitation strategies (Glover and Laguna (2000)). The general concepts and principles of a Path Relinking are first described in Section 4.1. Then, the main components of PRA proposed to solve the MDPVRP are explained in details in Section 4.2.

### 4.1 The Path Relinking Algorithm in general

The Path Relinking Algorithm has been suggested as an approach to integrate intensification and diversification strategies in the context of tabu search (Glover and Laguna (2000)). PRA can be considered as an evolutionary algorithm where solutions are generated by combining elements from other solutions. Unlike other evolutionary methods, such as genetic algorithms, where randomness is a key factor in the creation of offsprings from parent solutions, Path Relinking systematically generates new solutions by exploring paths that connect elite solutions. To generate the desired paths, an initial solution and a guiding solution are selected from a socalled reference list of elite solutions to represent the starting and the ending points of the path. Attributes from the guiding solution are gradually introduced into the intermediate solutions, so that these solutions contain less characteristics from the initial solution and more from the guiding solution as one moves along the path.

Based on the description mentioned above, the main components of the general Path Relinking Algorithm are:

1. Rules for building the reference set
2. Rules for choosing the initial and guiding solutions
3. A neighbourhood structure for moving along paths

Algorithm 1 shows a simple Path Relinking procedure presenting how these components interact.

```
Algorithm 1 The general Path Relinking Algorithm
    1: Generate a starting set of solutions.
    2: Designate a subset of solutions to be included in the reference list.
        While the cardinality of the reference list \(>1\)
            - Select two solutions from the reference list;
            - Identify the initial and guiding solutions;
            - Remove the initial solution from the reference list;
            - Move from the initial toward the guiding solution, generating intermediate solutions.
            - Update the reference list;
    3: Verify stopping criterion: Stop or go to 1 .
```


### 4.2 The proposed Path Relinking Algorithm

### 4.2.1 General idea

The Path Relinking Algorithm proposed in this paper relies on an easy-to-build and efficient reference list evolving several independent subsets, where one subset, called complete set, corresponds to elite solutions of the main problem while the others, named partial sets, consist of elite solutions addressing specific dimensions of the problem. The cooperation between the sets of the reference list is set up by means of information exchanges, through the search mechanism of PRA.

To construct such a reference list, the MDPVRP is first decomposed into two VRPs with fewer attributes, i.e., PVRP and MDVRP, by respectively fixing the attributes "multiple depots" and "multiple periods". Each of the sub-problems is then solved by a dedicated solution algorithm which is called partial solver. The main advantage of applying such a decomposition procedure is that working on selected attribute subsets, instead of considering all attributes at a time, provides relatively high-quality solutions rapidly. Furthermore, well-known solution methodologies found in the literature may be used to solve sub-problems.

Elite solutions obtained by each partial solver are sent to a partial set of the reference list. The partial sets can be either kept unchanged in the course of PRA or iteratively updated in order to include better solutions, in terms of both solution quality and diversification. We call these two possibilities as static and dynamic scenarios, respectively. Challenges, advantages and deficiencies of each scenario are thoroughly discussed in Section 5.

After constructing the initial reference list, the proposed Path Relinking Algorithm starts to construct high-quality solutions of the main problem by exploring trajectories that connect solutions selected from different subsets, partial and/or complete, of the reference list. Towards this end, several selection strategies, each choosing initial and guiding solutions using a different strategy, are first implemented. Then, for each selected initial and guiding solutions, a neighbourhood search generates a sequence of complete solutions using the information shared by the selected solutions.

Two special variants of the proposed Path Relinking Algorithm can be obtained by ignoring complete and partial sets, respectively. In the former case, PRA generates complete solutions based on information only gathered from partial solutions, while, in the latter case, the proposed algorithm becomes to a general Path Relinking as described in Section 4.1.

Different components of the proposed Path Relinking Algorithm are described in the following subsections.

### 4.2.2 Search space

It is well known in the meta-heuristic literature that allowing the search to enter infeasible regions may result in generating high-quality and diverse feasible solutions. One of the main characteristics of the proposed PRA is that infeasible solutions are allowed throughout the search. Let us assume that $x$ denotes the new solution generated by the search mechanism. Moreover, let $c(x)$ denote the travel cost of solution $x$, and let $q(x)$ and $t(x)$ denote the total violation of the load and duration constraints, respectively. Solution $x$ is evaluated by a cost function $z(x)=c(x)+\alpha q(x)+\beta t(x)$, where $\alpha$ and $\beta$ are self-adjusting positive parameters. By dynamically adjusting the values of these two parameters, this relaxation mechanism facilitates the exploration of the search space and is particularly useful for tightly constrained instances. Parameter $\alpha$ is adjusted as follows: if there is no violation of the capacity constraints, the value of $\alpha$ is divided by $1+\gamma$, otherwise it is multiplied by $1+\gamma$, where $\gamma$ is a positive parameter. A similar rule applies also to $\beta$ with respect to route duration constraint.

### 4.2.3 Solution representation

One of the most important decisions in designing a meta-heuristic lies in deciding how to represent solutions and relate them in an efficient way to the search space. Representation should be easy to implement to reduce the cost of the algorithm. In the proposed Path Relinking Algorithm, a path representation based on the method proposed by Kytöjoki et al. (2007) is used to encode the solution of the MDPVRP. The idea of the path representation is that the customers are listed in the order in which they are visited. To explain this solution representation, let us consider the following example: Suppose that there are four customers 1-4, which have to be serviced from two depots in two periods. Moreover, let us assume that the two first customers are served by the first depot, whereas the two last ones are serviced from the second depot. All customers need to be visited in each period. Figure 1 shows how a solution of this problem is represented.

As depicted in Figure 1, in this kind of representation, a single row array of size $n+1$, where $n$ is the number of customers to be visited, is generated for each depot in each period. The first position of the array (index 0 ) is related to the corresponding depot, while each of the other positions (index $i ; 1 \leq i \leq n$ ) represents a customer. The value assigned to a position of the array represents the customer to be immediately visited after the customer or depot related to that position. For example, in Figure 1, the value " 2 " has been assigned to the second position (index 1) of the first array. It means that the second customer is immediately visited after the first customer by a vehicle leaving the first depot. In this path representation, negative values indicate the beginning of a new route, 0 refers to the end of the routes and a vacant position (drawn as a black box in Figure 1) reveals that the customer corresponding to that position is not served by the depot to which the array belongs. Using this representation, changes to the solution can be performed very quickly. For example, the insertion of a new customer $k$


Figure 1: An example of the solution representation
between two adjacent customers $a$ and $b$ is done simply by changing the "next-values" of $k$ to $b$ and $a$ to $k$. Similarly, one can delete a customer or reverse part of a route very quickly (Kytöjoki et al. (2007)).

### 4.2.4 Constructing the initial reference list

The reference list is a collection of high-quality solutions that are used to generate new solutions applying the search mechanism of the Path Relinking Algorithm. What solutions are included in the reference list, how good and how diversified they are, have a major impact on the quality of the new generated solutions (Ghamlouche et al. (2004)). Based on the descriptions mentioned in Section 4.2.1, the reference list implemented in PRA consists of three different subsets where the first two subsets are the partial sets, each keeping elite partial solutions generated by a dedicated partial solver, while the last subset is the complete set consisting of elite solutions of the main problem. Note that, in the proposed algorithm, the maximum size of each subset is fixed to a predetermined value $R_{\max }$.

Let us define the following notations:

- $\Phi^{i}$ : the set of partial solutions added to the $i$ th partial set of the reference list,
- $\Psi^{i}$ : the set of all partial solutions generated by the $i$ th partial solver,
- $\phi_{j}^{i}$ : the $j$ th partial solution of $\Phi^{i}$,
- $\psi_{k}^{i}$ : the $k$ th solution of $\Psi^{i}$.

The construction of the initial reference list starts by adding $R_{\max }$ elite partial solutions in $\Psi^{i}(i=1,2)$ to the $i$ th partial set of the reference list using the following strategy whose main aim is to ensure both the quality and diversity of the kept solutions:

1. Fill partially the $i$ th partial set with $\left\lceil R_{\max } / 2\right\rceil$ partial solutions of $\Psi^{i}$ which have the best objective function values. Then, delete the added solutions from $\Psi^{i}$. We call this part of the partial set $B_{1}$.
2. Define $\Delta\left(\phi_{j}^{i}, \psi_{k}^{i}\right)\left(\phi_{j}^{i} \in \Phi^{i}, \psi_{k}^{i} \in \Psi^{i} ; \forall i, j, k\right)$ as the Hamming distance of the $j$ th partial solution in $\Phi^{i}$ to the $k$ th remaining partial solution of $\Psi^{i}$.
3. Calculate $d_{k}^{\Phi^{i}}=\min _{\phi_{j}^{i} \in \Phi^{i}} \Delta\left(\phi_{j}^{i}, \psi_{k}^{i}\right)\left(\forall \psi_{k}^{i} \in \Psi^{i}\right)$.
4. Sort the solutions of $\Psi^{i}$ in descending order of $d_{k}^{\Phi^{i}}$.
5. Extend the $i$ th partial set of the reference list with the first $\left\lfloor R_{\max } / 2\right\rfloor$ solutions of $\Psi^{i}$. This part of the partial set is named $B_{2}$.

Note that, the construction of the reference list considers its last subset (the complete set) initially empty and then gradually filling it by elite complete solutions generated during the Path Relinking Algorithm.

### 4.2.5 The reference list update method

The reference list is iteratively updated during the Path Relinking Algorithm in order not to lose high-quality and diverse solutions. Tthe general Path Relinking Algorithm updates the reference list when a new solution is generated. In the proposed PRA, this translates into two updating methods, which are independently applied as follows. The first method, called Internal Update Method (IUM), occurs whenever a high-quality complete solution is generated by the search mechanism of the Path Relinking Algorithm. In IUM, once a feasible complete solution, $S_{\text {new }}$, is generated, it is directly added to the complete set of the reference list if the number of elite complete solutions kept in this set is less than $R_{\max }$; otherwise, the following replacement strategy is implemented. We first define the diversity contribution of the solution $S_{\text {new }}$ to the complete set of the reference list shown by $P, D\left(S_{\text {new }}, P\right)$, as the minimum Hamming distance between $S_{\text {new }}$ and the solutions in $P$, that is:

$$
D\left(S_{\text {new }}, P\right)=\min _{X \in P, X \neq S_{\text {new }}} \Delta\left(S_{\text {new }}, X\right)
$$

Moreover, let us define $O F_{S_{\text {new }}}$ as the objective function value of $S_{\text {new }}$. The replacement strategy schematically shown in Figure 2 is implemented in three phases: Firstly, the replacement strategy considers all the complete solutions of the complete set with poorer objective function values than $S_{\text {new }}$ and finds the one, $S_{\text {max }}$, which maximizes the ratio of (objective function value)/(diversity contribution) (Step 1). Then, the new generated solution, $S_{n e w}$, replaces $S_{\max }$ if the following inequality holds (Step 2):

$$
O F_{S_{\text {new }}} / D\left(S_{\text {new }}, P-S_{\max }\right)<O F_{S_{\text {max }}} / D\left(S_{\max }, P\right)
$$

In this way, we introduce into the complete set a solution with better objective function value and possibly higher contribution of diversity. If the inequality mentioned in the second step does not hold, the worst solution of the set determined in the first step is replaced by $S_{\text {new }}$ (Step 3).

```
1) Find \(S_{\max }=\max _{S_{s a I}} O F_{S} / D(S, P)\), where \(I=\left\{x \in P \mid f\left(S_{\text {new }}\right)\right.\) is better than \(\left.f(x)\right\}\).
2) If \(O F_{S_{\text {and }}} / D\left(S_{n a w}, P-\left\{S_{\max }\right\}\right)<O F_{S_{\text {max }}} / D\left(S_{\max }, P\right)\) then replace \(S_{\max }\) by \(S_{\text {naw }}\).
3) Else replace the worst solution of the set \(I\) by \(S_{n s w}\)
```

Figure 2: The proposed replacement strategy
The second updating method, called External Update Method (EUM), occurs for the $i$ th partial set of the reference list $(i=1,2)$ whenever a new partial solution is obtained by the $i$ th dedicated partial solver. As previously mentioned, the $i$ th partial set of the reference list ( $i=$ 1,2 ) consists of a set of high-quality solutions $B_{1}$ and a set of diverse solutions $B_{2}$. Suppose a new partial solution, $x_{\text {new }}$, is obtained by the $i$ th partial solver. EUM updates the corresponding subset of the reference list as follows: First, $x_{\text {new }}$ is examined in terms of solution quality. If it is better than the worst existing solution in $B_{1}$, the latter is replaced by the former. Otherwise, $x_{\text {new }}$ is assessed in terms of solution diversity. In this case, $x_{\text {new }}$ is added to the list if it increases the distance of $B_{2}$ to $B_{1}$. In other words, if the minimum Hamming distance of $x_{\text {new }}$ to any solution in $B_{1}$ is greater than the minimum Hamming distance of the worst solution of $B_{2}$ to any solution in $B_{1}$, the worst solution is replaced by $x_{\text {new }}$ and all the existing solutions of $B_{2}$, including $x_{\text {new }}$, are sorted again.

The main purpose of implementing two different update methods is to simultaneously maintain the elite partial and complete solutions generated respectively by the partial solvers and Path Relinking Algorithm.

### 4.2.6 Choosing the initial and guiding solutions

The performance of the Path Relinking Algorithm is highly dependent on how the initial and guiding solutions are selected from the reference list (Ghamlouche et al. (2004)). In the pro-
posed Path Relinking Algorithm, four different strategies, each following a different purpose, are used to choose the initial and guiding solutions.

The first strategy, called Partial Relinking Strategy (PRS), selects two partial solutions, each from a different partial set of the reference list, and sends them to the neighbourhood search phase. The main idea involved in implementing such a selection strategy is to produce complete solutions by integrating the best characteristics of the chosen partial solutions. Towards this end, the effect of four different sub-strategies, each generating $R_{\text {max }}$ pairs of partial solutions, will be investigated in Section 5.2 in order to choose the one having the most positive impact on the performance of PRA. These four sub-strategies are:
$P R S_{1}$ : The $i$ th pair is constructed by defining the guiding and initial solutions as the $i$ th best solution of the $j$ th $(j=1,2)$ and $k$ th $(k=1,2, k \neq j)$ partial sets, respectively. This sub-strategy is motivated by the idea that high-quality solutions share some common characteristics with optimum solutions. One then hopes that linking such solutions yields improved new ones.
$P R S_{2}$ : The $i$ th pair is generated by determining the guiding solution as the $i$ th best solution of the $j$ th $(j=1,2)$ partial set, while the initial solution is defined as the $i$ th worst solution of the $k$ th ( $k=1,2, k \neq j$ ) partial set. The purpose of this sub-strategy is to improve the worst partial solution of a partial set based on the appropriate characteristics of a high-quality partial solution of the other partial set.
$P R S_{3}$ : The $i$ th pair is constructed by randomly choosing the guiding and initial solutions from the $j$ th $(j=1,2)$ and $k$ th $(k=1,2, k \neq j)$ partial sets, respectively. The aim of this sub-strategy is simply to select the initial and guiding solutions in a random manner with the hope of choosing those pairs of elite partial solutions which are not selected using the other sub-strategies.
$P R S_{4}$ : The $i$ th pair is generated by defining the guiding solution as the $i$ th best solution of the $j$ th $(j=1,2)$ partial set, whereas the initial solution is chosen as the solution of the $k$ th ( $k=1,2, k \neq j$ ) partial set with maximum Hamming distance from the guiding solution. The aim of the fourth sub-strategy is to select the initial and guiding solutions not only according to the objective function value but also according to a diversity, or dissimilarity criterion.

In the second strategy, called Complete Relinking Strategy (CRS), two different complete solutions are selected from the complete set of the reference list as the source for constructing a path of new solutions. In other words, in CRS, trajectories that connect complete solutions generated by the Path Relinking Algorithm are explored to obtain other complete solutions. The main purpose of this strategy is to prevent loosing good complete solutions which can be obtained by searching paths constructed between other complete solutions previously generated by the algorithm. Suppose that the number of existing complete solutions in the complete set is equal to $\Omega\left(\Omega \leq R_{\max }\right)$. In CRS, the effect of the following three sub-strategies, each selecting $\Omega$ pairs of complete solutions, will be investigated in Section 5.2.
$C R S_{1}$ : The $i$ th pair is constructed by defining the guiding and initial solutions as the best and $i$ th complete solutions of the complete set, respectively. The main idea involved in this sub-strategy is to improve each of the existing complete solution based on appropriate characteristics of the best complete solution found by the Path Relinking Algorithm.
$C R S_{2}$ : The $i$ th pair is generated by determining the guiding and initial solutions as the $i$ th and $(i+1)$ th best solutions of the complete set, respectively. The idea behind this sub-strategy is exactly the same as the one the first sub-strategy of PRS.
$C R S_{3}$ : The $i$ th pair is generated as follows: The guiding solution is selected as the $i$ th best solution of the complete set, whereas the initial solution is chosen as the solution of the same set with maximum Hamming distance from the selected guiding solution.

The third strategy, called Mixed Strategy (MS), selects a partial and a complete solution as the inputs of the neighbourhood search phase. This selection strategy aims to improve the selected partial solution based on good features of the chosen complete solution. For MS, the effect of two different sub-strategies will be investigated in Section 5.2.
$M S_{1}$ : The $i$ th pair is constructed by defining the guiding and initial solutions as the $i$ th best solution of the $j$ th $(j=1,2)$ and complete sets of the reference list, respectively.
$M S_{2}$ : The $i$ th pair is generated as follows: The guiding solution is selected as the best solution of the complete set, whereas the initial solution is chosen as the solution of the $j$ th $(j=$ 1,2 ) partial set of the reference list with maximum Hamming distance from the selected guiding solution.

The last strategy that we propose is called Ideal Point Strategy (IPS), where the Ideal Point (IP) is defined as a virtual point whose $i$ th coordinate ( $i=1,2$ ) is made by the objective function value of the best partial solution of the $i$ th partial set $(i=1,2)$.

IPS first selects two different guiding solutions so that the $i$ th guiding solution is the best solution of the $i$ th coordinate of ideal point. Then, each of the solutions preserved in the reference list (partial or complete) serves respectively as the initial solution. The main purpose of choosing multiple guiding solutions is that promising regions may be searched more thoroughly in Path Relinking by simultaneously considering appropriate characteristics of multiple high-quality guiding solutions.

### 4.2.7 Neighbourhood structure and guiding attributes

In the proposed algorithm, two neighbourhood searches, each targeting a different goal, are implemented in parallel.

First search strategy- The first neighbourhood search is a memory-based strategy operating on each pair of partial solutions selected from the reference list using the Partial Relinking

Strategy. The aim of implementing such a neighbourhood search is to generate a sequence of high-quality complete solutions through integrating appropriate characteristics shared by the selected partial solutions.

As mentioned in Section 4.2.6, the Partial Relinking Strategy selects a solution $(A)$ from the first partial set of the reference list, as either an initial or guiding solution, while the other solution $(B)$ is chosen from the second partial set. Each of the selected partial solutions shares two important elements of information: 1) A depot assignment pattern that shows to which depot each customer is assigned, and 2) A visit pattern determining the periods of the planning horizon in which each customer is serviced. Without loss of generality, let us suppose that the first partial set of the reference list contains elite partial solutions of the MDVRP, whereas the second partial set is made up of elite partial solutions of the PVRP. Consequently, the selected solution $(A)$ is a solution that the partial solver obtained by fixing the "period" attribute and by optimizing based on the "depot" attribute. Hence, it is reasonable to claim that in such a solution, each customer is assigned to a good depot, while there is no guarantee that the customers are visited based on good visit patterns. On the other hand, the chosen solution $(B)$ is a solution that the other partial solver attained by fixing the "depot" attribute and by optimizing based on the "period" attribute. Therefore, each customer in this solution is visited through a good visit pattern, while there is no guarantee that the customers are served by good depots.

We can then deduce that the good characteristic of the selected solution $(A)$ is that each customer is served by a good depot, while the appropriate characteristic of the chosen solution $(B)$ is that each customer is served based on a good visit pattern. The following definitions reveal the major idea involved in the proposed neighbourhood search:

Definition 1 A customer is called eligible if it is visited: 1) from the depot to which that customer is assigned in the solution selected from the first partial set, and 2) based on the visit pattern according to which that customer is served in the solution chosen from the second partial set.

Definition 2 A good complete solution generated by the neighbourhood search is a solution in which all the customers are eligible.

Therefore, the main purpose of the neighbourhood search is to progressively make eligible all the customers of the selected initial solution. The algorithm proceeds for $\theta$ iterations, where $\theta$ is a predetermined positive value. At the $i$ th iteration of the algorithm, a customer of the initial solution is randomly selected and its eligibility is investigated based on the properties of Definition 1. Note that, depending on the partial set from which the initial solution is selected, one of the criteria mentioned in Definition 1 is always met. For example, if the initial solution is selected from the first partial set, each of the customers is assigned to a good
depot. Consequently, the first property is always satisfied for all the customers and, thus, the second property only should be verified for the eligibility of the chosen customer. If the second property is not met and the selected customer is served by a visit pattern different from its corresponding visit pattern in the guiding solution, it is considered ineligible. The neighbourhood search then follows one of the following options:

1. Eligible customer: If the customer is eligible, the following operators are successively applied:

- Intra-route relocate operator- The eligible customer is first removed, for each period of its visit pattern, from the route by which it is visited. It is then re-inserted into the best position, based on the penalty function described in Section 4.2.2, of the same route.
- Inter-route relocate operator- The chosen customer is first removed, for each period of its visit pattern, from its current route and, then, it is re-inserted into the best position of the other routes assigned to the depot from which the customer is served.

2. Ineligible customer: If the selected customer is ineligible, a neighbourhood search, based on the relocate operator, is applied to the solution in order to overcome its ineligibility. To implement the relocate operator-based neighbourhood search, the following four steps are done in a sequential manner:
(a) The depot to which the selected customer is currently assigned is changed to the depot by which that customer is served in the solution selected from the first partial set.
(b) The current visit pattern of the selected customer is changed to the visit pattern according which the customer is visited in the solution chosen from the second partial set.
(c) The customer is removed from the routes by which it is visited.
(d) Finally, at each period of the new visit pattern, the removed customer is re-inserted into one of the routes assigned to the new depot. Once again, the position to which the customer is inserted is the position where the described penalty function in Section 4.2.2 has the least value.

The neighbourhood search described above is equipped with a memory whose aim is to enable the algorithm to search promising regions more thoroughly. Each element preserved in the memory is represented by three indices $\left(i, D^{*}, P^{*}\right)$, where $i(i=1,2 \ldots n)$ shows the customer's index, $D^{*}$ and $P^{*}$ represent, respectively, the depot and visit pattern based on which the $i$ th customer is visited in the best solution generated so far by the Path Relinking. Suppose that in the course of the neighbourhood search, we select the $i$ th customer which is an ineligible customer. To describe how the proposed memory works, let us consider the two following cases:

1. The initial solution has been selected from the first partial set: In this case, if the visit pattern according to which the chosen customer is served is equal to $P^{*}$, the current visit pattern remains unchanged; otherwise, the visit pattern is changed to the one through which the customer is visited in the guiding solution.
2. The initial solution has been chosen from the second partial set: In this case, if the depot to which the selected customer is assigned is equal to $D^{*}$, the current depot is not changed; otherwise, the depot is changed to the one by which the customer is serviced in the guiding solution.

The main purpose of applying such a mechanism is to keep the structure of the selected solution as near as possible to the structure of the best solution obtained so far by the algorithm. This memory is updated when a new best solution is found and, to diversify search directions, the above rule is not applied if the current best solution is not changed for $\epsilon$ iterations. Note that $\epsilon$ is a predetermined positive value.

Second search strategy- The second neighbourhood search is another memory-based strategy which explores trajectories connecting initial and guiding solutions selected through one of the other selection strategies, i.e., Complete Relinking, Mixed or Ideal Point Strategy. Like various neighbourhood searches implemented for the general Path Relinking Algorithm, the second neighbourhood search tries to gradually introduce best characteristics of either a single or multiple guiding solutions (following the strategy used to select initial and guiding solutions) to new solutions obtained by moving away from the chosen initial solution. Similar to the neighbourhood search proposed above, the second neighbourhood is iterated $\theta$ times so that at each iteration, the eligibility of a randomly selected customer is investigated.

The definition of an eligible customer is different from that of the first neighbourhood search and is dependent on the strategy used to select the initial and guiding solutions. Definition 3 represents the properties of an eligible customer in the cases where initial and single guiding solutions are selected using the Partial Relinking or Mixed Strategy.

Definition 3 A customer is called eligible if it is served based on the depot and visit pattern according to which that customer is visited in the guiding solution.

Definition 4 specifies the conditions under which a customer is called eligible if initial and multiple guiding solutions are chosen using the Ideal Point Strategy. Note that, in Definition 4, without loss of generality, we suppose that the first and second guiding solutions are respectively selected as the best solutions of the first and second partial sets.

Definition 4 A customer is called eligible if it is served: 1) by the depot to which that customer is assigned in the first guiding solution, and 2) based on the visit pattern according to which that customer is served in the second guiding solution.

If the chosen customer is considered eligible, two operators described in the first neighbourhood search, i.e., inter- and intra-route relocate operators, are respectively applied. Otherwise, to overcome the ineligibility of the chosen customer, a relocate operator-based neighbourhood search is applied. The proposed neighbourhood search removes first the customer from all the routes through which it is currently served. Then, one of the two following situations occurs:

- If the initial solution has been selected using either the Complete Relinking or Mixed Strategy, the depot and visit pattern of the removed customer are respectively replaced by the depot and visit pattern based on which the customer is visited in the guiding solution.
- If the initial solution has been chosen using Ideal Point Strategy, the depot and visit pattern of the removed customer are respectively changed to the depot and visit pattern of that customer in the first and second guiding solutions.

Finally, in each period of the new visit pattern, the removed customer is reinserted into one of the existing routes assigned to the new depot. Like the first neighbourhood search, the position to which the customer is inserted is the one in which the penalty function takes the least value.

### 4.2.8 Termination criterion

In this paper, the two following stopping criteria are simultaneously considered:

- The algorithm is stopped if no improving solution is found for $\mu$ successive iterations. $\mu$ is a positive value, which is determined at the beginning of the algorithm. Or,
- The algorithm is terminated if it passes a maximum allowable running time.


### 4.2.9 Skeleton of the proposed PRA

Algorithm 2 represents the skeleton of the Path Relinking Algorithm proposed for the MDPVRP.

In Algorithm 2, $C^{*}$ is defined as a list representing the best order of selection strategies to choose initial and guiding solutions at a given iteration. For example, if $C^{*}$ is made up as $P R S_{2} \rightarrow C R S_{3} \rightarrow M S_{1} \rightarrow I P S$, it means that, at a given iteration, initial and guiding solutions should be selected using the following order:

## 1. The second Partial Relinking Sub-strategy.

```
Algorithm 2 Path Relinking Algorithm
    Initialize the search parameters.
    Construct the initial reference list.
    while the termination criterion is not met do
        Set \(\alpha=1, \beta=3\).
        Set \(\rho=0\).
        Update the reference list using the EUM.
        for \(i=1 \ldots\left\|C^{*}\right\|\) do
            Set \(j=\) The \(i\) th element of \(C^{*}\).
            repeat
                    Select one initial solution, \(S\), and one or multiple guiding solutions according to
                    selection strategy \(j\).
                    Set \(x=S\).
                    Set \(v=0\).
                    repeat
                    Select randomly a customer of \(x\).
                    Verify the eligibility of the selected customer.
                    Generate a solution \(\bar{x}\) using the neighbourhood search corresponding to the
    chosen
                selection strategy.
                    If \(\bar{x}\) is feasible, update the reference list using the IUM.
                    Compute \(q(\).\() and t(\).\() and update \alpha\) and \(\beta\).
                    Set \(x=\bar{x}\).
                    Increment \(v\) by 1 .
                    until \(v \leq \theta\).
                    Increment \(\rho\) by 1.
            until \(\rho \leq R_{\text {max }}\).
        end for
    end while
```

2. The third Complete Relinking Sub-strategy.
3. The first Mixed Sub-strategy.
4. The Ideal Point Strategy.

We introduce, in Section 5.2, how $C^{*}$ is built.

## 5 Experimental results

In this section, the performance of the proposed Path Relinking Algorithm is investigated based on the standard benchmark instance proposed by Vidal et al. (2012) (The Annex 7.1 details the characteristics of the problem instances).

To explore the efficiency of the proposed PRA, two different scenarios, each investigating one special aspect of the algorithm, are investigated. In the first scenario, called static scenario, the partial sets of the reference list, initially filled up by the dedicated partial solvers, remain unchanged during the algorithm. In such a scenario, we aim to study how PRA performs as a pure stand-alone algorithm based on some initial partial information but without benefiting from information shared by partial solvers operating in parallel. Towards this end, a feasible solution is first generated using the local search proposed by Vidal et al. (2012) for each of the problem instances. Let us denote the constructed solution by $A$. Then, the problem is decomposed into two vehicle routing problems with exactly one less attribute, i.e., PVRP and MDVRP. In the PVRP, the attribute "multiple depots" is fixed by assigning each customer to the depot by which it is served in solution $A$. On the other hand, in the MDVRP, the other attribute "multiple periods" is fixed by allocating each customer to the visit pattern according to which it is visited in solution $A$. Thereafter, each of the above sub-problems is solved using a dedicated partial solver. The dedicated partial solver can be any exact, heuristic or metaheuristic method proposed in the literature to address the PVRP and MDVRP. In this paper, we use the hybrid genetic algorithm proposed by Vidal et al. (2012) to rapidly generate fairly good (not necessarily high-quality) partial solutions. Finally, the obtained partial solutions are sent to the Path Relinking Algorithm in order to generate solutions of the main problem.

On the other hand, in Scenario 2, called dynamic scenario, the partial sets of the reference list are updated in the course of the optimization by partial solutions generated through the Integrative Cooperative Search (ICS) method designed by Lahrichi et al. (2012). To more precisely understand how this scenario is built, let us briefly describe the solution methodology used in the ICS. In the ICS approach, three fundamental questions are answered: how to decompose the problem at hand to define sub-problems; how to integrate partial solutions obtained from the decomposition phase to construct and improve solutions of the main problem and, finally, how to perform and guide the search. In the decomposition phase, the main problem is first
decomposed into several sub-problems by fixing the values of given sets of attributes. The constructed sub-problems are then simultaneously solved by partial solvers which can be wellknown constructive methods, heuristics, meta-heuristics or exact methods. The elite partial solutions obtained are sent to the central memory accompanied with context information (measures, indicators, and memories). Then, in order to construct whole solutions, integrators play their important role. integrators, which could be either exact methods or meta-heuristics, construct, and possibly improve, solutions to the main problem using solutions from the different partial solution sets. Finally, in order to control the evolution of partial solvers and integrators implemented in the ICS approach, a guiding and controlling mechanism, namely global search coordinator, guides the global search by sending appropriate instructions to partial solvers and, eventually, integrators.

In the dynamic scenario, the proposed PRA, in fact, plays the role of an integrator working based on partial solutions generated during the optimization procedure of the ICS. Towards this end, a modified version of the ICS method is executed on each problem instance for 10 different runs. In each of the runs, the ICS is interrupted in four different snapshots, i.e., after 5, 10, 15 and 30 minutes, and partial solutions obtained at each snapshot are used to update the partial sets of the reference list using the External Update Method. Note that, in this scenario, each partial set remains unchanged between two successive snapshots. The most distinguishable difference between the two scenarios is that, in the dynamic scenario, we examine how the quality of the proposed Path Relinking Algorithm is affected when better and more diversified partial solutions are eventually fed to the algorithm by the ICS solution methodology.

The proposed algorithm has been coded in C++ and executed on a Pentium $4,2.8 \mathrm{GHz}$, and Windows XP using 256 MB of RAM. Different aspects of the experimental results are discussed as follows: In Section 5.1, we first use a well-structured algorithm to calibrate all the parameters involved in PRA, Then, in Section 5.2, we explore the impact of different combination of selection strategies, introduced in Section 4.2.6, on the performance of PRA. Finally, experimental results on the two considered scenarios are given in Section 5.3.

### 5.1 Parameter setting

Like most heuristic and meta-heuristic algorithms, the proposed PRA relies on a set of correlated parameters. Table 1 provides a summary of all PRA parameters.

There are various methods in the literature to calibrate parameters used in heuristics and meta-heuristics. In this paper, we use the well-reported four-step calibration method of Coy et al. (2000) to tune the parameters used in the heuristic algorithm. Coy et al. (2000) proposed a fairly fast procedure based on statistical Design Of Experiments (DOE) and gradient descent to systematically calibrate parameter values. The proposed parameter setting procedure takes a small number of the problem instances from the entire problem set, finds high-quality parameter settings for each problem, and then combines the parameter settings to determine

Table 1: Parameters of PRA

| Symbol | Description |
| :---: | :---: |
| $R_{\max }$ | Maximum size of each subset of the reference list |
| $\alpha, \beta$ | Self-adjusting parameters in the penalty function |
| $\gamma$ | Factor involved in updating the self-adjusting parameters |
| $\theta$ | Number of times that each neighbourhood search is iterated |
| $\epsilon$ | Number of iterations after which the memory rule is broken |
| $\mu$ | Maximum allowable number of non-improving iterations |

good parameter values for the entire set of instances. This procedure can be summarized in the following four steps that are implemented in a sequential manner:

Step 1- A subset of instances to analyze (analysis set) is chosen from the entire set. The instances are selected so that most of the structural differences found in the problem set are represented in the analysis set. In this study, the analysis set is made up of five instances, i.e., pr02, pr04, pr06, pr09, and pr10.

Step 2- Computational experience is used to select the starting level of each parameter, the range over which each parameter will be varied, and the amount by which each parameter should be changed. Towards this end, in this paper, a robust calibration method called Relevance Estimation and VAlue Calibration (REVAC) (Smith and Eiben (2010)) is used. Technically, REVAC is a heuristic generate-and-test method that is iteratively searching for the set of parameter vectors of a given Evolutionary Algorithm (EA) with a maximum performance. For each iteration, a new parameter vector is generated and its performance is tested. Testing a parameter vector is done by executing the EA with the given parameter values and measuring the EA performance. A detailed explanation of REVAC can be found in Smith and Eiben (2010). Table 2 summarizes the results obtained using REVAC.

Table 2: Calibration results of REVAC

| Symbol | Starting level | Range | Changing step |
| :---: | :---: | :---: | :---: |
| $R_{\max }$ | 20 | $[20,40]$ | 5 |
| $\alpha, \beta$ | 1,1 | $[1,5],[1,5]$ | 1,1 |
| $\gamma$ | 1 | $[1,4]$ | 1 |
| $\theta$ | $n$ | $\left[n, 5^{*} n\right]$ | $n / 2$ |
| $\epsilon$ | 5000 | $[5000,10000]$ | 2500 |
| $\mu$ | 200000 | $[200000,600000]$ | 50000 |

Step 3- Good parameter settings are selected for each instance in the analysis set using fractional factorial design and response surface optimization. In this paper, the half-factorial design is implemented for each selected analysis set.

Step 4- Finally, in this step, the parameter values obtained in the third step are averaged to obtain high-quality parameter values. Table 3 represents the selected value of each parameter, along with the average computational time needed to calibrate the parameters. The obtained average computational time, reported in Table 3, seems reasonable considering this fact that each calibration method is done only once for each new typical application.

Table 3: Calibration results

| Symbol | Description |
| :---: | :---: |
| $R_{\max }$ | 30 |
| $\alpha, \beta$ | 1,3 |
| $\gamma$ | 1 |
| $\theta$ | $4 * n$ |
| $\epsilon$ | 5000 |
| $\mu$ | 500000 |
| Time $(\mathrm{sec})$ | 13826 |

### 5.2 Path Relinking selection strategies

We tested all combinations of selection strategies,defined in Section 4.2.6, in order to identify the best way to select initial and guiding solutions. The best combination is then used for the extensive experimental analysis of the Path Relinking Algorithm.

The same 5 problem instances used to calibrate the parameter settings are also used here. Moreover, each run is repeated 5 times. Thus, since there are 24 possible combinations of selection strategies (4 partial relinking strategies $\times 3$ complete relinking strategies $\times 2$ mixed strategies), a total of 600 runs were performed. The performance of each combination of selection strategies was measured, in both the static and dynamic scenarios, as the average improvement in solution quality, compared to the best partial solution initially fed to the partial sets of the reference list. Note that, in the dynamic scenario, the best partial solution found at the first snapshot, 5 minutes, is used to compare the efficiency of all combinations. The comparative performances of all combinations of selection strategies, in the static and dynamic scenarios, are presented in Tables 4 and 5, respectively.

Both of Tables 4 and 5 identify the combination of strategies $P R S_{4}$ (The forth Partial Relinking Sub-strategy), $C R S_{3}$ (The third Complete Relinking Sub-strategy) and $M S_{2}$ (The second Mixed Sub-Strategy) as offering the best results. This set of selection strategies is therefore retained for our experimental analyses. The choice of this combination confirms the importance of selecting initial and guiding solutions non-randomly and also not only according to the objective function value but also according to a diversity criterion.

Table 4: Average improvement in the static scenario (\%)

|  | $P R S_{1}$ | $P R S_{2}$ | $P R S_{3}$ | $P R S_{4}$ |
| :--- | :---: | :---: | :---: | :---: |
| $\left(C R S_{1}, M S_{1}\right)$ | 6.88 | 6.52 | 6.41 | 7.16 |
| $\left(C R S_{1}, M S_{2}\right)$ | 7.50 | 7.31 | 7.12 | 7.82 |
| $\left(C R S_{2}, M S_{1}\right)$ | 7.22 | 7.15 | 7.01 | 7.65 |
| $\left(C R S_{2}, M S_{2}\right)$ | 7.71 | 7.44 | 7.29 | 8.07 |
| $\left(C R S_{3}, M S_{1}\right)$ | 7.04 | 6.72 | 6.60 | 7.31 |
| $\left(C R S_{3}, M S_{2}\right)$ | 7.64 | 7.50 | 7.34 | 8.49 |

Table 5: Average improvement in the dynamic scenario (\%)

|  | $P R S_{1}$ | $P R S_{2}$ | $P R S_{3}$ | $P R S_{4}$ |
| :--- | :---: | :---: | :---: | :---: |
| $\left(C R S_{1}, M S_{1}\right)$ | 1.21 | 1.16 | 0.97 | 1.44 |
| $\left(C R S_{1}, M S_{2}\right)$ | 1.60 | 1.39 | 1.30 | 1.79 |
| $\left(C R S_{2}, M S_{1}\right)$ | 1.47 | 1.30 | 1.18 | 1.72 |
| $\left(C R S_{2}, M S_{2}\right)$ | 1.71 | 1.58 | 1.41 | 1.90 |
| $\left(C R S_{3}, M S_{1}\right)$ | 1.31 | 1.22 | 1.03 | 1.63 |
| $\left(C R S_{3}, M S_{2}\right)$ | 1.80 | 1.59 | 1.44 | 2.12 |

### 5.3 Results on MDPVRP instances

### 5.3.1 Static scenario

We tested PRA on the problem instances described at the beginning of this section. In this scenario, the maximum running time was set to 30 minutes. For each problem instance, we answer to the following questions:

1. What percentage of the gap is there between the PRA's output and the Best Known Solutions (BKS) obtained by Hybrid Genetic Algorithm (HGA) of Vidal et al. (2012)?. It should be noted that, the BKS do not represent the average performance of the HGA, but are rather the best solutions that were identified overall runs performed by HGA.
2. Can the proposed PRA compete with HGA of Vidal et al. (2012), which has been proved as one of the most powerful solution methodologies to address the MDPVRP?
3. How much is PRA capable of improving the gap between initial partial solutions and the BKS?

Table 6 shows the results dealing with the two first questions. In this table, the average results of 10 runs of PRA and HGA, in terms of solution quality and computational time, are reported (The Annex 7.2 provides the detailed computational results).

The results shown in Table 6 can be interpreted as follows:

Table 6: Average results on MDPVRP instances in the static scenario

|  | Gap to BKS <br> $(\%)$ | Standard deviation <br> per instance (\%) | Time <br> $(\mathrm{sec})$ |
| :---: | :---: | :---: | :---: |
| PRA | +0.36 | 0.22 | 998.8 |
| HGA | +0.42 | 0.26 | 957.5 |
| Gap between PRA and HGA (\%) | -2.31 |  |  |

Table 7: The Friedman test table

| Instance | The average results obtained by PRA | The average results obtained by HGA |
| :---: | :---: | :---: |
| pr01 | $X_{11}$ | $X_{12}$ |
| $\operatorname{pr02}$ | $X_{21}$ | $X_{22}$ |
| $\operatorname{pr03}$ | $X_{31}$ | $X_{32}$ |
| . | . | . |
| . | . | . |
| . | . | . |

1. The average error gap of PRA to the BKS is $+0.36 \%$ which is very reasonable considering the problem complexity. PRA results vary according to the problem difficulty. The average gap ranges from $0.00 \%$ to $1.18 \%$. On four problems (pr01, pr02, pr03 and pr04), the algorithm seems to always converge toward the BKS, whereas problems pr08 to pr10, with larger number of depots and periods, seem particularly difficult to tackle. Generally, the proposed PRA performs well when compared to the BKS even on the more challenging instances.
2. The average standard deviation per instance obtained by PRA is $0.22 \%$, meaning that the algorithm is very reliable to produce good results.
3. The average computational time of PRA is barely higher than the HGA, but it still seems reasonable considering the problem difficulty.
4. The average error gap existing between PRA and HGA is $-2.31 \%$ which shows the superiority of PRA to produce better results. To statistically prove this superiority, the well-known Friedman test is used. The Friedman test is a non-parametric statistical test developed by the economist Milton Friedman. Similar to the parametric repeated measures ANOVA, it is used to detect differences in treatments across multiple test attempts. The procedure involves ranking each row (or block) together, then considering the values of ranks by columns. In this paper, the Friedman test table is presented as Table 7. In this table, the first column display instance identifier, while the two other columns show the average results respectively generated by PRA and HGA.
The characteristics of Friedman test, implemented in this paper, are as follows:

## - Assumptions:

Table 8: Friedman test results

| Friedman test's variable | Value |
| :---: | :---: |
| $A_{2}$ | 49 |
| $B_{2}$ | 48.2 |
| $T_{2}$ | $36>f_{0.99,1,9}$ |

- The results over problem instances are mutually independent (i.e., the results within one instance do not influence the results within other instance)
- Within each problem instance, the objective functions can be ranked.


## - Hypotheses:

- $H_{0}$ : There is no significant difference between the outputs of PRA and HGA.
- $H_{1}$ : PRA performs better than HGA.


## - Procedure:

(a) Rank the results of the both algorithms (PRA and HGA) within each problem instance, giving 1 to the best and 2 to the worst. Let us define $R\left(X_{i j}\right)$ as the rank assigned to row $i$ and column $j$ in Table 7.
(b) Calculate the total summation of squared ranks, $A_{2}$, using the following formula:

$$
A_{2}=\sum_{i=1}^{10} \sum_{j=1}^{2}\left[R\left(X_{i j}\right)\right]^{2}
$$

(c) Compute the summation of the rank for each algorithm, $R_{j}=\sum_{i=1}^{10} R\left(X_{i j}\right)$ for $j=1,2$ and calculate $B_{2}$ :

$$
B_{2}=\frac{1}{10} \sum_{j=1}^{2} R_{j}^{2}
$$

(d) The test statistic is given by:

$$
T_{2}=\frac{9\left(B_{2}-45\right)}{A_{2}-B_{2}}
$$

(e) Reject $H_{0}$, at the level of significance 0.01 , if $T_{2}$ is greater than the quantile of the $F$ distribution with $K_{1}=1$ and $K_{2}=9$ degrees of freedom. Table 8 summarizes the results of the above five-step procedure.

As shown in Table 8, the statical test $\left(T_{2}\right)$ is greater than $f_{0.99,1,9}$. This result shows that PRA performs significantly better than HGA to produce good results, in terms of solution quality and computational time.

On the other hand, Table 9 represents the results concerning the third question. This table indicates how much PRA is able to improve the gap between the BKS and solutions generated by the partial solver. In this table, $S P_{1}$ and $S P_{2}$ represent partial solutions sets generated for the MDVRP and the PVRP, respectively. $S P_{1}+S P_{2}$ is the union of all partial solutions. The detailed characteristics of partial solutions initially fed to PRA are given in Annex 7.2.

As shown in Tables 9, PRA is considerably powerful to decrease the gap existing between the BKS and partial solutions of all the sets. This fact, along with the results shown in Table

Table 9: Average gap improvement to BKS in the static scenario (\%)

|  | $S P_{1}$ |  |  | $S P_{2}$ |  |  | $S P_{1}+S P_{2}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Instance | Worst | Average | Best | Worst | Average | Best | Worst | Average | Best |
| pr01 | 6.60 | 5.05 | 4.94 | 17.45 | 11.61 | 11.30 | 17.45 | 8.08 | 4.94 |
| pr02 | 6.67 | 6.11 | 5.65 | 33.71 | 33.68 | 33.66 | 33.71 | 19.89 | 5.65 |
| pr03 | 10.33 | 8.89 | 8.38 | 53.60 | 43.71 | 41.45 | 53.60 | 26.03 | 8.38 |
| pr04 | 10.90 | 9.34 | 8.60 | 71.08 | 71.08 | 71.30 | 71.08 | 40.21 | 8.60 |
| pr05 | 6.94 | 7.82 | 7.52 | 47.70 | 48.95 | 49.26 | 47.70 | 28.39 | 7.52 |
| pr06 | 8.85 | 10.33 | 9.04 | 27.40 | 28.10 | 28.07 | 27.40 | 19.21 | 9.04 |
| pr07 | 7.08 | 6.68 | 6.36 | 20.45 | 20.43 | 20.43 | 20.45 | 13.56 | 6.36 |
| pr08 | 9.66 | 9.67 | 9.47 | 47.54 | 44.91 | 39.80 | 47.54 | 27.29 | 9.47 |
| pr09 | 4.96 | 5.11 | 5.09 | 41.77 | 42.08 | 42.40 | 41.77 | 23.60 | 5.09 |
| pr10 | 7.04 | 7.03 | 7.80 | 45.72 | 45.84 | 46.92 | 45.72 | 26.43 | 7.80 |

6 , reveals that the proposed algorithm plays very well its role as a stand-alone algorithm to generate high-quality solutions of the considered MDPVRP.

### 5.3.2 Dynamic scenario

In the dynamic scenario, we try to answer the same questions as mentioned in Section 5.3.1. Table 10 sums up the results concerning with the two first questions. Detailed results are reported in the Annex 7.2.

Table 10: Average results on MDPVRP instances in the dynamic scenario

|  | Snapshot | $\begin{gathered} \text { Gap to BKS } \\ (\%) \end{gathered}$ | Standard deviation per instance (\%) | $\begin{aligned} & \text { Time } \\ & (\mathrm{sec}) \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: |
| PRA | 5 min . | +0.25 | 22 | 214.8 |
|  | 10 min . | +0.20 | 22 | 214.8 |
|  | 15 min . | +0.17 | 20 | 304.7 |
|  | 30 min . | +0.12 | 19 | 304.7 |
|  | Gap between PRA and HGA (\%) | 5 min .10 min .15 min .30 min . |  |  |
|  |  | $\begin{array}{llll}-2.41 & -2.47 & 2.84 & 3.15\end{array}$ |  |  |

As shown in Table 10, the average error gap to the BKS is $+0.25 \%,+0.20 \%,+0.17 \%$ and $+0.12 \%$ at $5,10,15$ and $30-\mathrm{min}$ snapshot, respectively. These average error gaps reveal that the quality of the proposed PRA increases by gradually feeding better and more diversified partial solutions by the ICS. On the other hand, in all the snapshots, the values of error gaps seem reasonable considering the problem difficulty. On four problem instances (pr01, pr02, pr07 and pr08), PRA always traps, in all snapshots, on the best partial solution fed by the ICS.

This phenomenon seems inevitable because, in each of these instances, there exists apparently no better solution than the BKS which is initially sent as a partial solution to PRA by the ICS. On two instances (pr03 and pr10), PRA obtained new best known solutions which are shown as boldface starred values in the table.

Moreover, the average standard deviation per instance produced by PRA, along with the obtained average computational time, reveals this fact that PRA, as a reliable algorithm, is able to generate good results in a reasonable time.

Finally, the average error gap between PRA and HGA is $-2.41 \%,-2.47 \%,-2.84 \%$ and $3.15 \%$ at 5, 10, 15 and $30-\mathrm{min}$ snapshot, respectively. These average error gaps prove, once again, better performance of PRA to generate promising results, in terms of solution quality and computational efficiency. Note that, in this scenario, the average result generated by PRA, for each problem instance and snapshot, is equal or better than the corresponding value in the static scenario. Consequently, we do not need to use the Friedman test and the significant difference between PRA and HGA is automatically proved.

Table 11 reports the improvement percentage on the gap between the BKS and partial solutions initially sent to PRA. Note that, pr01, pr02, pr07 and pr08 are ignored in Table 11 because, as mentioned above, the ICS always sends, in these problems, the BKS as a partial solution to PRA.

Studying the results obtained in the static and dynamic scenarios, we deduce that the proposed PRA can be used as a competitive solution method in the both of its considered settings, i.e., as a stand-alone algorithm and as an integrator in the ICS solution methodology.

## 6 Conclusions

This paper presented a new Path Relinking Algorithm to efficiently tackle the multi-depot periodic vehicle routing problem, for which few efficient algorithms are currently available. The proposed algorithm was designed based on different exploration and exploitation strategies which enable the algorithm to address the problem in two different ways: 1) As a pure stand alone algorithm, and 2) As an integrator in the ICS solution framework.

To validate the efficiency of PRA, different test problems, existing in the literature, were solved. The computational results revealed that the proposed Path Relinking Algorithm performs considerably well, for all the problem instances.

The proposed PRA is a general-purpose solver and opens the way to experimentations and sensitivity analyses of local search and meta-heuristic components on a wide range of structurally different problems. Finally, the generalization of the method towards a wider variety of

| 08 0 0 0 0 0 0 |  |  |  |  |  | $\left.\begin{array}{cccc} \infty & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 \end{array}\right)$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  | $\left\{\begin{array}{llll} 0 & n & 0 & 寸 \\ -i & 0 & 0 & \ddots \\ 0 \end{array}\right)$ | $\left\{\begin{array}{lll} \infty & 0 & 7 \\ 0 & \infty \\ 0 & 0 & 0 \\ 0 \end{array}\right)$ |  |
|  |  |  |  |  |  |  |  |
| $\begin{aligned} & \ddot{3} \\ & \frac{0}{0} \end{aligned}$ | $\begin{aligned} & \stackrel{\rightharpoonup}{0} \\ & \vec{n} \\ & \stackrel{\rightharpoonup}{u} \\ & \dot{v} \end{aligned}$ |  |  |  |  |  | $\begin{aligned} & \text { 良良良白 } \\ & \text { no } \end{aligned}$ |
|  |  | 烒苞 | 䓂 | \％ | \％ | 율 | $\stackrel{O}{\ddot{Z}}$ |

multi-objective and stochastic problems appears as an interesting research avenue.

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## 7 Annex- Details on computational experiments

Section 7.1 provides details on the characteristics of the MDPVRP instances considered in this paper. Section 7.2 is focused on experimental studies and shows detailed results on the problem instances.

### 7.1 Problem instances

Table 12 summarizes the characteristics of the problem instances that Vidal et al. (2012) proposed to address the MDPVRP. In this table, Columns 1-5 respectively display instance identifier, number of customers, number of vehicles assigned to each depot, number of depots and number of periods.

Table 12: Problem instances

| Instance | $n$ | $K$ | $m$ | $T$ |
| :---: | :---: | :---: | :---: | :---: |
| pr01 | 48 | 1 | 4 | 4 |
| pr02 | 96 | 1 | 4 | 4 |
| pr03 | 144 | 2 | 4 | 4 |
| pr04 | 192 | 2 | 4 | 4 |
| pr05 | 240 | 3 | 4 | 4 |
| pr06 | 288 | 3 | 4 | 4 |
| pr07 | 72 | 1 | 6 | 6 |
| pr08 | 144 | 1 | 6 | 6 |
| $\operatorname{pr09}$ | 216 | 2 | 6 | 6 |
| $\operatorname{pr10}$ | 288 | 3 | 6 | 6 |

### 7.2 Detailed experimental results

Table 13 summarizes the characteristics of partial solutions initially fed to PRA in the static scenario. In this table, for each of the sets $S P_{1}, S P_{2}$, and $S P_{1}+S P_{2}$, worse, average and best partial solutions on 10 independent runs are reported. Moreover, the last column displays the Best Known Solution (BKS) reported for each problem instance.

On the other hand, Table 14 shows the detailed results dealing with the two first questions asked in the static scenario. In this table, the average results, obtained by PRA and HGAHGA, in terms of solution quality and computational time, are reported in Columns 2-6, while, the average error gaps of PRA compared to the HGA and BKS are respectively shown in the last
Table 13: Characteristics of partial solutions in the static scenario

| Instance | $S P_{1}$ |  |  | $S P_{2}$ |  |  | $S P_{1}+S P_{2}$ |  |  | BKS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Worst | Average | Best | Worst | Average | Best | Worst | Average | Best |  |
| pr01 | 2152.38 | 2121.03 | 2118.84 | 2371.34 | 2253.45 | 2247.3 | 2371.34 | 2238.96 | 2118.84 | 2019.07 |
| pr02 | 3784.13 | 3764.12 | 3747.75 | 4743.42 | 4742.1 | 4741.48 | 4743.42 | 4253.11 | 3747.75 | 3547.45 |
| pr03 | 4943.99 | 4879.25 | 4856.39 | 6882.52 | 6439.64 | 6338.26 | 6882.52 | 5659.45 | 4856.39 | 4480.87 |
| pr04 | 5714.78 | 5629.4 | 5575.78 | 8804.4 | 8799.12 | 8794.91 | 8804.4 | 7214.26 | 5575.78 | 5134.17 |
| pr05 | 6059.12 | 6033.76 | 5998.22 | 8329.88 | 8324.96 | 8323.32 | 8329.88 | 7179.36 | 5998.22 | 5570.45 |
| pr06 | 7196.13 | 7243.17 | 7130.2 | 8406.22 | 8402.05 | 8372.31 | 8406.22 | 7822.61 | 7130.2 | 6524.92 |
| pr07 | 4820.72 | 4802.57 | 4788.51 | 5422.49 | 5421.88 | 5421.77 | 5422.49 | 5112.23 | 4788.51 | 4502.02 |
| pr08 | 6620.41 | 6610.04 | 6594.6 | 8902.65 | 8733.29 | 8421.24 | 8902.65 | 7671.67 | 6594.6 | 6023.98 |
| pr09 | 8750.52 | 8726.48 | 8689.47 | 11790.6 | 11779.4 | 11770.3 | 11790.6 | 10252.94 | 8689.47 | 8257.80 |
| pr10 | 10678.9 | 10653.9 | 10617.8 | 14476.3 | 14465.1 | 14459.8 | 14476.3 | 12559.5 | 10617.8 | 9818.42 |

Table 14: Average results on MDPVRP instances in the static scenario

|  | PRA |  |  |  |  | HGA |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Instance | Worst | Average | Best | Time <br> (sec) | Average | Time <br> (sec) | Gap to <br> HGA $(\%)$ | Gap to <br> BKS $(\%)$ |
| pr01 | $\mathbf{2 0 1 9 . 0 7}$ | $\mathbf{2 0 1 9 . 0 7}$ | $\mathbf{2 0 1 9 . 0 7}$ | 30 | $\mathbf{2 0 1 9 . 0 7}$ | 21 | 0 | 0 |
| pr02 | $\mathbf{3 5 4 7 . 4 5}$ | $\mathbf{3 5 4 7 . 4 5}$ | $\mathbf{3 5 4 7 . 4 5}$ | 124 | $\mathbf{3 5 4 7 . 4 5}$ | 89 | 0 | 0 |
| pr03 | $\mathbf{4 4 0 0 . 8 7}$ | $\mathbf{4 4 8 0 . 8 7}$ | $\mathbf{4 4 8 0 . 8 7}$ | 495 | 4491.08 | 463.2 | -0.22 | 0 |
| pr04 | 5155.12 | 5149.64 | $\mathbf{5 1 3 4 . 1 7}$ | 1389 | 5151.73 | 1326 | -0.04 | 0.30 |
| pr05 | 5672.71 | 5598.32 | 5579.43 | 1800 | 5605.60 | 1800 | -0.12 | 0.50 |
| pr06 | 6618.38 | 6568.79 | 6540.66 | 1800 | 6570.28 | 1800 | -0.02 | 0.67 |
| pr07 | $\mathbf{4 5 0 2 . 0 2}$ | $\mathbf{4 5 0 2 . 0 2}$ | $\mathbf{4 5 0 2 . 0 2}$ | 203 | 4502.06 | 131 | -0.01 | 0 |
| pr08 | 6038.44 | 6027.51 | $\mathbf{6 0 2 3 . 9 8}$ | 547 | 6029.58 | 478 | -0.03 | 0.05 |
| pr09 | 8341.09 | 8304.26 | 8268.88 | 1800 | 8310.19 | 1667 | -0.07 | 0.56 |
| pr10 | 9987.16 | 9963.55 | 9852.30 | 1800 | 9972.35 | 1800 | -0.09 | 1.48 |

two columns. Note that, if each of the considered solution methods (PRA and HGA) gives a result equal to the BKS, we indicate the corresponding value in boldface.

Table 15 indicates the main characteristics of the partial solutions generated by the ICS in different snapshots of the dynamic scenario.

Finally, the average results obtained by PRA in each snapshot of the dynamic scenario are shown in Table 16. It should be noted that, if each of the solution methods (PRA and HGA) produces a result better than the current BKS, corresponding value is shown as a starred boldface number.
Table 15: Characteristics of partial solutions in the dynamic scenario

| Instance | Snapshot | $S P_{1}$ |  |  | $\mathrm{SP}_{2}$ |  |  | $S P_{1}+S P_{2}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Worst | Average | Best | Worst | Average | Best | Worst | Average | Best |
| pr01 | 5 min . | 2053.43 | 2028.14 | 2019.17 | 2112.51 | 2044.05 | 2019.17 | 2112.51 | 2036.09 | 2019.17 |
|  | 10 min . | 2043.01 | 2020.19 | 2019.17 | 2044.07 | 2026.42 | 2019.17 | 2044.07 | 2032.27 | 2019.17 |
|  | 15 min . | 2033.19 | 2026.38 | 2019.17 | 2027.48 | 2024.26 | 2019.17 | 2027.48 | 2025.61 | 2019.17 |
|  | 30 min . | 2022.88 | 2121.83 | 2019.17 | 2023.97 | 2021.75 | 2019.17 | 2023.97 | 2021.92 | 2019.17 |
| pr02 | 5 min . | 3608.77 | 3558.96 | 3547.45 | 3611.28 | 3562.31 | 3547.45 | 3611.28 | 3567.14 | 3547.45 |
|  | 10 min . | 3595.14 | 3552.16 | 3547.45 | 3595.14 | 3550.51 | 3547.45 | 3595.14 | 3553.22 | 3547.45 |
|  | 15 min . | 3588.42 | 3550.68 | 3547.45 | 3559.66 | 3549.14 | 3547.45 | 3588.42 | 3550.09 | 3547.45 |
|  | 30 min . | 3565.31 | 3549.66 | 3547.45 | 3554.04 | 3548.23 | 3547.45 | 3565.31 | 3549.53 | 3547.45 |
| pr03 | 5 min . | 4721.48 | 4537.04 | 4481.94 | 4853.33 | 4486.88 | 4481.94 | 4853.33 | 4507.53 | 4481.94 |
|  | 10 min . | 4700.62 | 4503.37 | 4481.94 | 4850.66 | 4483.23 | 4481.94 | 4850.66 | 4493.28 | 4481.94 |
|  | 15 min . | 4564.74 | 4523.19 | 4480.87 | 4486.41 | 4483.34 | 4480.87 | 4564.74 | 4503.14 | 4480.87 |
|  | 30 min . | 4538.53 | 4514.19 | 4480.87 | 4484.35 | 4482.45 | 4480.87 | 4538.53 | 4495.91 | 4480.87 |
| pr04 | 5 min . | 5201.69 | 5188.06 | 5172.76 | 5248.72 | 5195.26 | 5175.77 | 5248.72 | 5192.59 | 5172.76 |
|  | 10 min . | 5170.82 | 5164.58 | 5149.05 | 5162.32 | 5161.02 | 5149.05 | 5170.82 | 5162.81 | 5149.05 |
|  | 15 min . | 5177.83 | 5168.42 | 5149.05 | 5239.55 | 5178.44 | 5149.05 | 5239.55 | 5173.47 | 5149.05 |
|  | 30 min . | 5442.74 | 5239.41 | 5144.45 | 5152.96 | 5149.75 | 5144.45 | 5442.74 | 5199.34 | 5144.45 |
| pr05 | 5 min . | 5958.50 | 5788.24 | 5603.28 | 5958.50 | 5762.19 | 5682.16 | 5958.50 | 5768.22 | 5603.28 |
|  | 10 min . | 5720.83 | 5687.28 | 5642.99 | 5683.15 | 5664.23 | 5642.99 | 5720.83 | 5665.12 | 5642.99 |
|  | 15 min . | 5714.57 | 5681.45 | 5642.99 | 5958.50 | 5773.21 | 5642.99 | 5958.50 | 5728.35 | 5642.99 |
|  | 30 min . | 5706.81 | 5653.23 | 5604.95 | 5717.69 | 5664.12 | 5604.95 | 5717.69 | 5658.92 | 5604.95 |
| pr06 | 5 min . | 7085.21 | 6675.21 | 6608.98 | 7047.29 | 6663.29 | 6608.98 | 7085.21 | 6669.53 | 6608.98 |
|  | 10 min . | 6772.95 | 6659.41 | 6589.88 | 6735.38 | 6648.21 | 6589.88 | 6772.95 | 6653.12 | 6589.88 |
|  | 15 min . | 6744.39 | 6638.79 | 6589.81 | 6735.38 | 6626.47 | 6589.81 | 6744.39 | 6630.25 | 6589.81 |
|  | 30 min . | 6594.50 | 6574.25 | 6567.66 | 6590.36 | 6571.19 | 6567.66 | 6594.50 | 6572.22 | 6567.66 |
| pr07 | 5 min . | 4638.60 | 4578.29 | 4502.02 | 4778.42 | 4589.23 | 4502.02 | 4778.42 | 4584.18 | 4502.02 |
|  | 10 min . | 4577.91 | 4538.25 | 4502.02 | 4517.79 | 4506.77 | 4502.02 | 4577.91 | 4527.51 | 4502.02 |
|  | 15 min . | 4577.91 | 4528.84 | 4502.02 | 4509.36 | 4504.87 | 4502.02 | 4577.91 | 4520.36 | 4502.02 |
|  | 30 min . | 4509.97 | 4504.93 | 4502.02 | 4504.45 | 4503.33 | 4502.02 | 4509.97 | 4503.66 | 4502.02 |
| pr08 | 5 min . | 6246.78 | 6167.32 | 6024.24 | 6577.04 | 6321.87 | 6024.24 | 6577.04 | 6244.25 | 6024.24 |
|  | 10 min . | 6246.78 | 6097.44 | 6023.98 | 6485.56 | 6299.41 | 6023.98 | 6485.56 | 6226.09 | 6023.98 |
|  | 15 min . | 6246.78 | 6077.29 | 6023.98 | 6069.12 | 6044.65 | 6023.98 | 6246.78 | 6060.43 | 6023.98 |
|  | 30 min . | 6246.78 | 6054.38 | 6023.98 | 6025.21 | 6024.46 | 6023.98 | 6246.78 | 6044.61 | 6023.98 |
| pr09 | 5 min . | 8570.64 | 8433.12 | 8326.58 | 8531.55 | 8417.17 | 8316.95 | 8570.64 | 8425.62 | 8316.95 |
|  | 10 min . | 8312.40 | 8304.99 | 8296.42 | 8305.65 | 8301.44 | 8296.42 | 8312.40 | 8302.78 | 8296.42 |
|  | 15 min . | 8307.94 | 8301.45 | 8296.09 | 8305.65 | 8299.52 | 8296.09 | 8307.94 | 8300.27 | 8296.09 |
|  | 30 min . | 8424.49 | 8349.51 | 8293.33 | 8300.34 | 8297.44 | 8293.33 | 8424.49 | 8324.66 | 8293.33 |
| pr 10 | 5 min . | 12626.90 | 10857.44 | 10128.8 | 13340.10 | 11190.51 | 10128.8 | 13340.10 | 13152.27 | 10128.8 |
|  | 10 min . | 10489.30 | 10227.44 | 9993.94 | 10402.10 | 10200.36 | 9993.94 | 10489.30 | 10214.77 | 9993.94 |
|  | 15 min . | 10169.20 | 10134.98 | 9993.94 | 10059.70 | 10032.46 | 9993.94 | 10169.20 | 10081.33 | 9993.94 |
|  | 30 min . | 10091.90 | 10049.77 | 9993.94 | 12192.90 | 10104.71 | 9993.94 | 12192.90 | 10070.14 | 9993.94 |

Table 16: Average results on MDPVRP instances in the dynamic scenario

| Instance | Snapshot | PRA |  |  |  | $\begin{gathered} \text { Gap to } \\ \text { HGA }(\%) \end{gathered}$ | Gap to BKS (\%) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Worst | Average | Best | Time (sec) |  |  |
| pr01 | 5 min . | 2019.07 | 2019.07 | 2019.07 | 15 | 0 | 0 |
|  | 10 min . | 2019.07 | 2019.07 | 2019.07 | 15 | 0 | 0 |
|  | 15 min . | 2019.07 | 2019.07 | 2019.07 | 15 | 0 | 0 |
|  | 30 min . | 2019.07 | 2019.07 | 2019.07 | 15 | 0 | 0 |
| pr02 | 5 min . | 3547.45 | 3547.45 | 3547.45 | 65 | 0 | 0 |
|  | 10 min . | 3547.45 | 3547.45 | 3547.45 | 65 | 0 | 0 |
|  | 15 min . | 3547.45 | 3547.45 | 3547.45 | 65 | 0 | 0 |
|  | 30 min . | 3547.45 | 3547.45 | 3547.45 | 65 | 0 | 0 |
| pr03 | 5 min . | 4480.87 | 4480.87 | 4480.87 | 242 | -0.22 | 0 |
|  | 10 min . | 4480.87 | 4480.87 | 4480.87 | 242 | -0.22 | 0 |
|  | 15 min . | 4480.87 | 4479.29* | 4472.22* | 242 | -0.26 | -0.03 |
|  | 30 min . | 4480.87 | 4478.12* | 4472.22* | 242 | -0.29 | -0.06 |
| pr04 | 5 min . | 5155.32 | 5148.42 | 5134.17 | 300 | -0.07 | 0.27 |
|  | 10 min . | 5149.05 | 5148.09 | 5134.17 | 300 | -0.07 | 0.27 |
|  | 15 min . | 5149.05 | 5147.81 | 5134.17 | 300 | -0.07 | 0.27 |
|  | 30 min . | 5148.45 | 5147.75 | 5134.17 | 300 | -0.07 | 0.26 |
| pr05 | 5 min . | 5597.12 | 5595.24 | 5581.10 | 300 | -0.18 | 0.44 |
|  | 10 min . | 5603.28 | 5592.91 | 5581.10 | 300 | -0.22 | 0.40 |
|  | 15 min . | 5596.73 | 5589.04 | 5581.10 | 343 | -0.29 | 0.33 |
|  | 30 min . | 5594.94 | 5585.16 | 5581.10 | 343 | -0.36 | 0.26 |
| pr06 | 5 min . | 6573.29 | 6560.44 | 6540.66 | 300 | -0.14 | 0.54 |
|  | 10 min . | 6566.46 | 6547.08 | 6540.66 | 300 | -0.35 | 0.33 |
|  | 15 min . | 6566.46 | 6546.19 | 6538.91 | 512 | -0.37 | 0.32 |
|  | 30 min . | 6549.57 | 6541.80 | 6538.60 | 512 | -0.43 | 0.25 |
| pr07 | 5 min . | 4502.02 | 4502.02 | 4502.02 | 101 | -0.009 | 0 |
|  | 10 min . | 4502.02 | 4502.02 | 4502.02 | 101 | -0.009 | 0 |
|  | 15 min . | 4502.02 | 4502.02 | 4502.02 | 101 | -0.009 | 0 |
|  | 30 min . | 4502.02 | 4502.02 | 4502.02 | 101 | -0.009 | 0 |
| pr08 | 5 min . | 6023.98 | 6023.98 | 6023.98 | 225 | -0.09 | 0 |
|  | 10 min . | 6023.98 | 6023.98 | 6023.98 | 225 | -0.09 | 0 |
|  | 15 min . | 6023.98 | 6023.98 | 6023.98 | 225 | -0.09 | 0 |
|  | 30 min . | 6023.98 | 6023.98 | 6023.98 | 225 | -0.09 | 0 |
| pr09 | 5 min . | 8312.14 | 8303.89 | 8268.88 | 300 | -0.07 | 0.56 |
|  | 10 min . | 8292.23 | 8291.08 | 8268.88 | 300 | -0.22 | 0.40 |
|  | 15 min . | 8292.23 | 8288.44 | 8268.88 | 494 | -0.26 | 0.37 |
|  | 30 min . | 8286.01 | 8279.55 | 8268.88 | 494 | -0.37 | 0.26 |
| pr10 | 5 min . | 9995.29 | 9890.22 | 9852.30 | 300 | -0.82 | 0.73 |
|  | 10 min . | 9886.34 | 9875.78 | 9852.30 | 300 | -0.97 | 0.58 |
|  | 15 min . | 9886.34 | 9856.30 | 9811.3* | 750 | -1.16 | 0.39 |
|  | 30 min . | 9871.06 | 9839.07 | 9811.3* | 750 | -1.36 | 0.21 |


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